

# Deep Learning & Knowledge Representation

JDEV 2020

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# CONTEXT & VOCABULARY

# What is Artificial intelligence?

# How is Artificial intelligence defined?

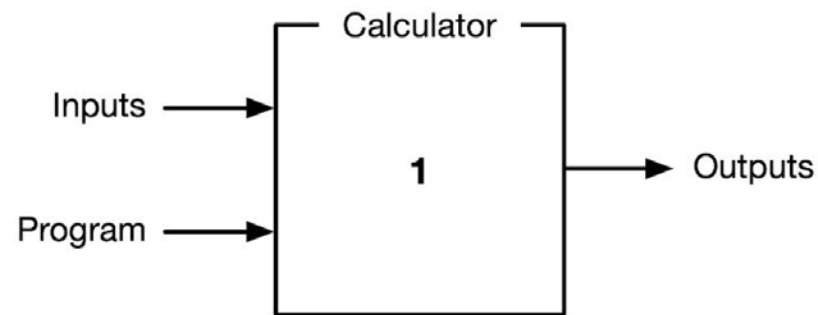
- The term ***Artificial Intelligence***, as a research field, was coined at the conference on the campus of Dartmouth College in the summer of **1956**, even though the idea was around since Antiquity: Hephaestus built automatons of metal to work for him or protect others, the Golem in Jewish folklore, etc.
- Closer to the Dartmouth conference but still before, the first manifesto on Artificial Intelligence, an unpublished report "***Intelligent Machinery***", written by Alan Turing in **1948**. He already distinguished two different approaches to AI, which may be termed "***top-down***" and "***bottom-up***" (now more commonly called *knowledge-driven AI* and *data-driven AI* respectively).

(sources: Wikipedia, <https://www.greeklegendsandmyths.com/automatons.html> ,  
[http://www.alanturing.net/turing\\_archive/pages/Reference%20Articles/what\\_is\\_AI/What%20is%20AI02.html](http://www.alanturing.net/turing_archive/pages/Reference%20Articles/what_is_AI/What%20is%20AI02.html)  
Stanford Encyclopedia of Philosophy: <https://plato.stanford.edu/entries/artificial-intelligence/>)



# How is Artificial intelligence defined?

- **"top-down" or knowledge-driven AI**
  - cognition = high-level phenomenon, independent of low-level details of implementation mechanism
  - Evolutionary Algorithms (1954,1957, 1960), Knowledge Representation, Reasoning (1959,1970), Expert Systems (1970), Logic, Automata, Intelligent Agent Systems (1990)...

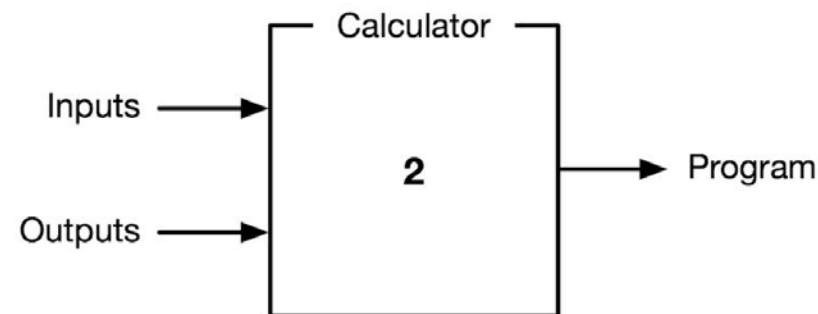


**(1) Hypothetical-deductive machines**



# How is Artificial intelligence defined?

- **"bottom-up" or data-driven AI**
  - opposite approach, start from data to build incrementally and mathematically mechanisms taking decisions
  - First neuron (1943), first neural network machine (1950), neucognitron (1975), Decision Trees (1983), Backpropagation (1984-1986), Random Forest (1995), Support Vector Machine (1995), Boosting (1995), Deep Learning (1998/2006)...



**(2) inductive machines**

# Why Artificial Intelligence is so difficult to grasp?

- Frequently, when a technique reaches **mainstream use**, it is **no longer considered as artificial intelligence**; this phenomenon is described as the ***AI effect***: "AI is whatever hasn't been done yet." (***Larry Tesler's Theorem***)  
-> e.g. Path Finding (GPS), Chess electronic game, Alpha Go...
- Consequently, AI domain is continuously evolving and so very difficult to grasp.

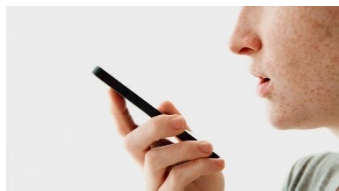
# So what is Machine Learning?



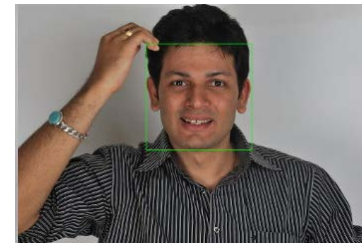
# Machine Learning

$$\begin{pmatrix} \mathbf{X} \end{pmatrix} \xrightarrow{f(\mathbf{X}, \alpha) ?} y$$

$\begin{pmatrix} \mathbf{X} \end{pmatrix}$



Face detection

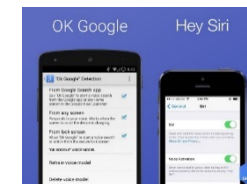


Scores prediction



Sport bets

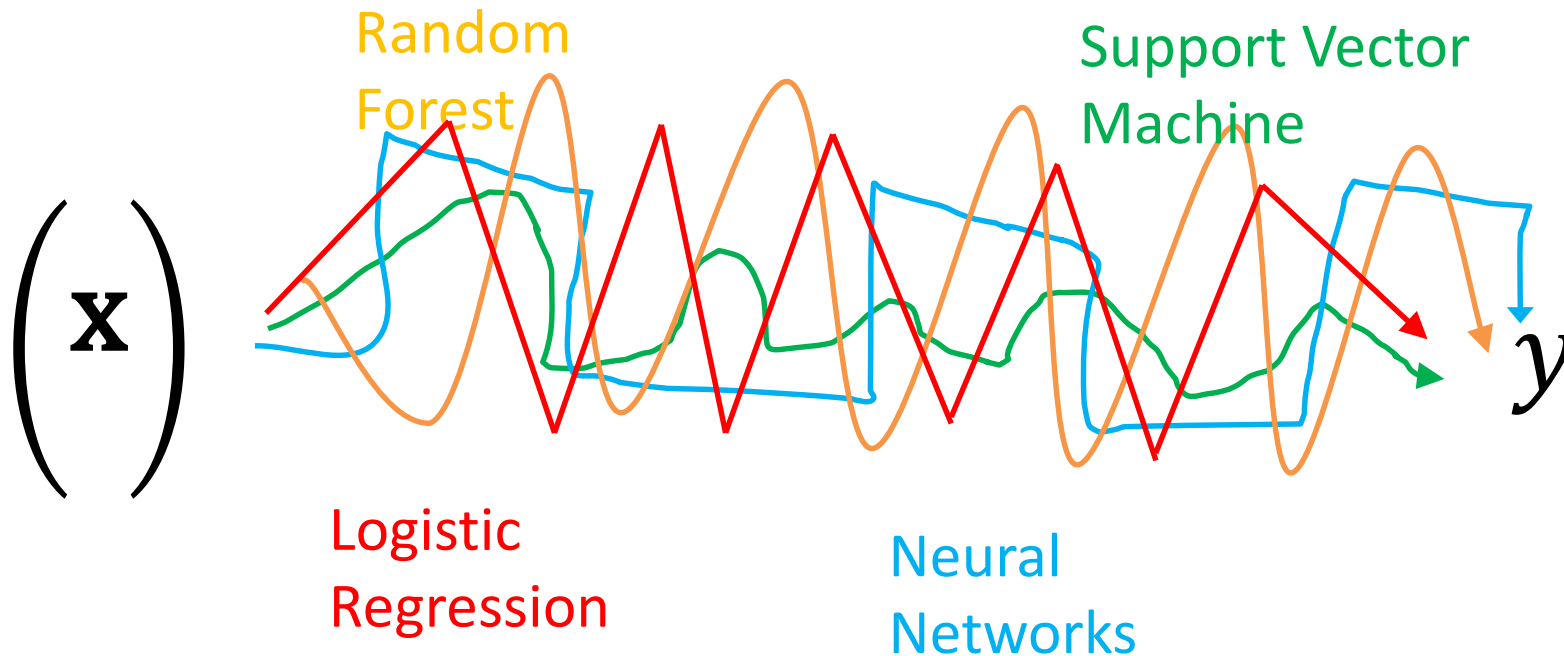
Voice recognition



$y$

# Machine Learning

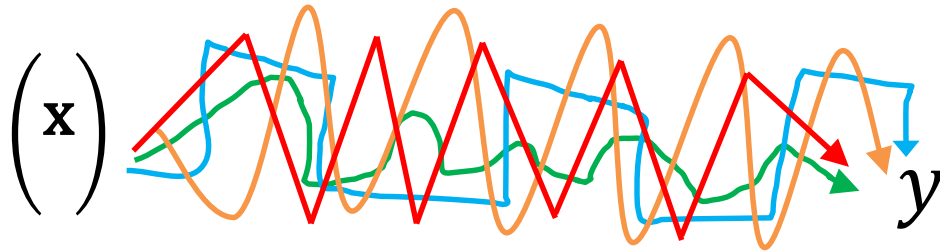
$$\begin{pmatrix} \mathbf{X} \end{pmatrix} \xrightarrow{f(\mathbf{X}, \alpha) ?} y$$





# Machine Learning

$$\left( \mathbf{X} \right) \xrightarrow{f(\mathbf{X}, \alpha) ?} y$$



≠

AI

ML

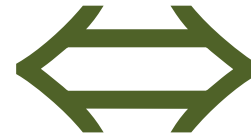
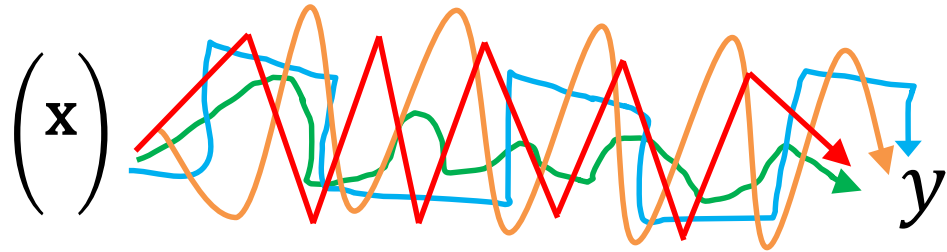
Francis Bach at *Frontier Research and Artificial Intelligence Conference (ERC Conference)*: “Machine Learning is not AI”

([https://erc.europa.eu/sites/default/files/events/docs/Francis\\_Bach-SEQUOIA-Robust-algorithms-for-learning-from-modern-data.pdf](https://erc.europa.eu/sites/default/files/events/docs/Francis_Bach-SEQUOIA-Robust-algorithms-for-learning-from-modern-data.pdf)

<https://webcast.ec.europa.eu/erc-conference-frontier-research-and-artificial-intelligence-25#> )

# Machine Learning

$$\begin{pmatrix} \mathbf{x} \end{pmatrix} \xrightarrow{f(\mathbf{X}, \alpha) ?} y$$



“Weather Forecasting”

**ML**

→ Trolley dilemma next slide

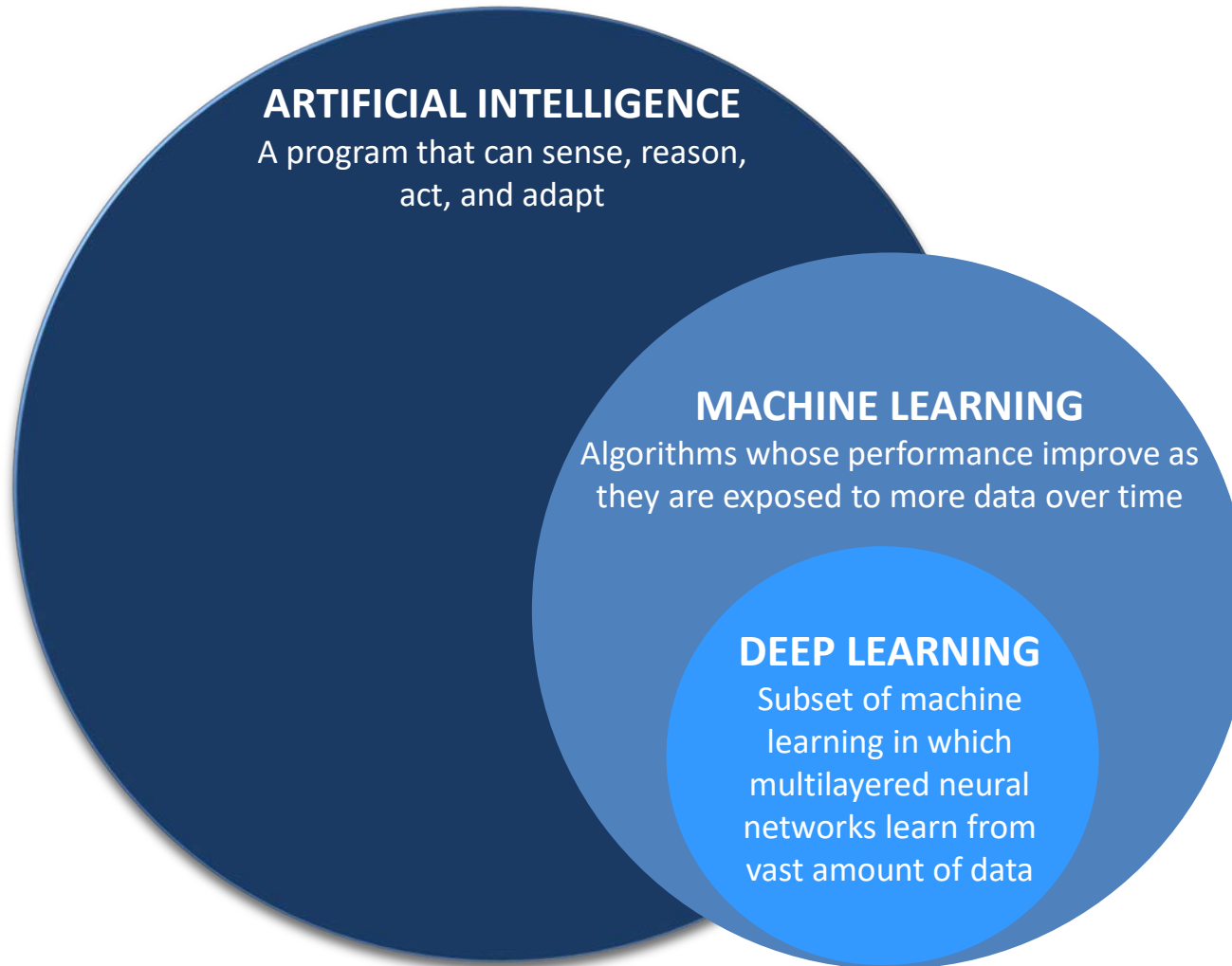


# Trolley dilemma (a two-year old kid's solution)



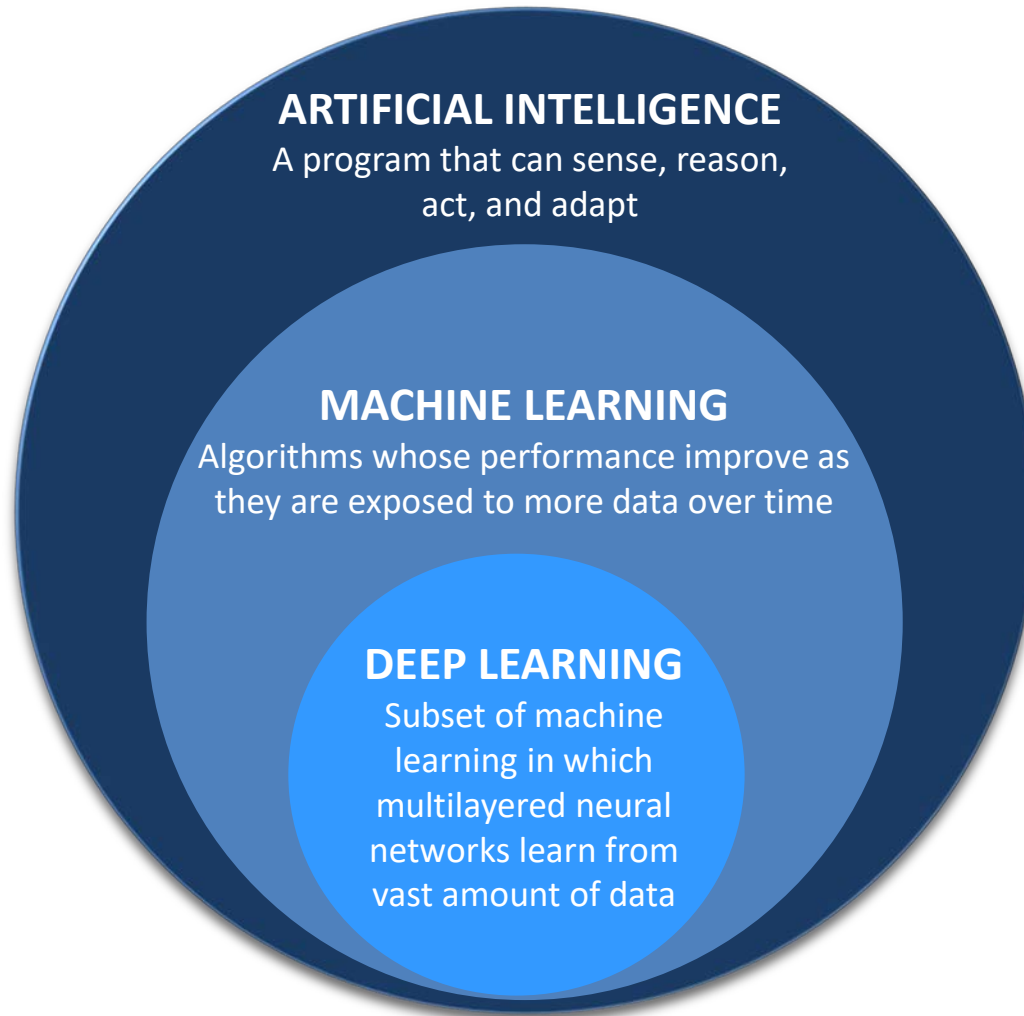


# AI vs Machine Learning vs Deep Learning



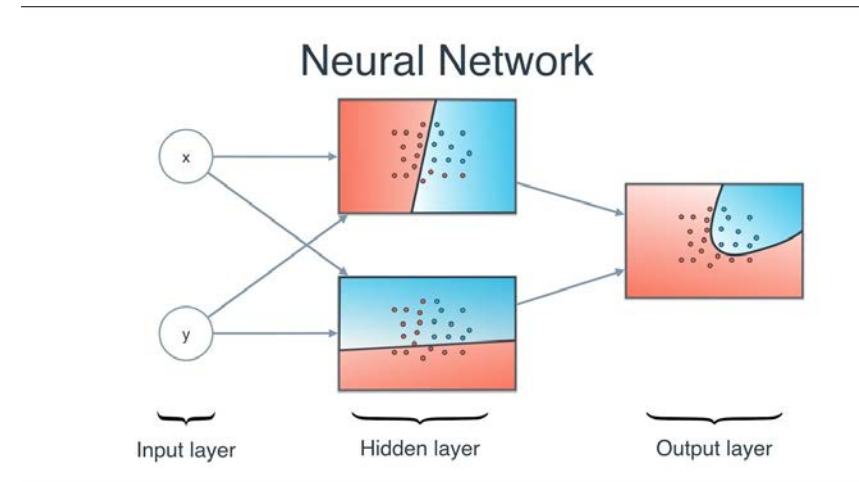


# AI vs Machine Learning vs Deep Learning



# A BRIEF OF DEEP LEARNING



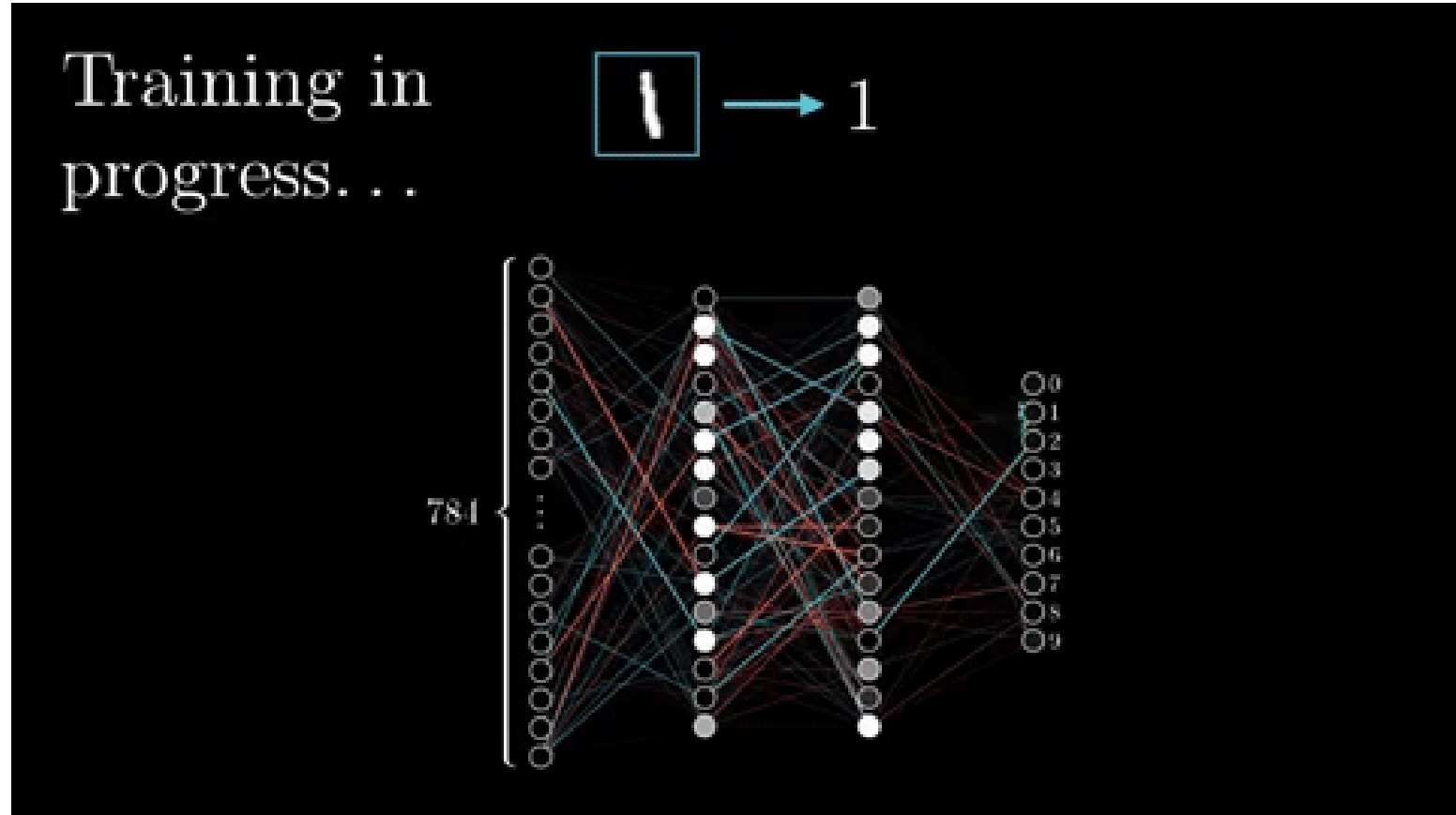


@tachyeonz: A friendly introduction to neural networks and deep learning.

At training you want to set the weights,  
so that your training samples are correctly classified:

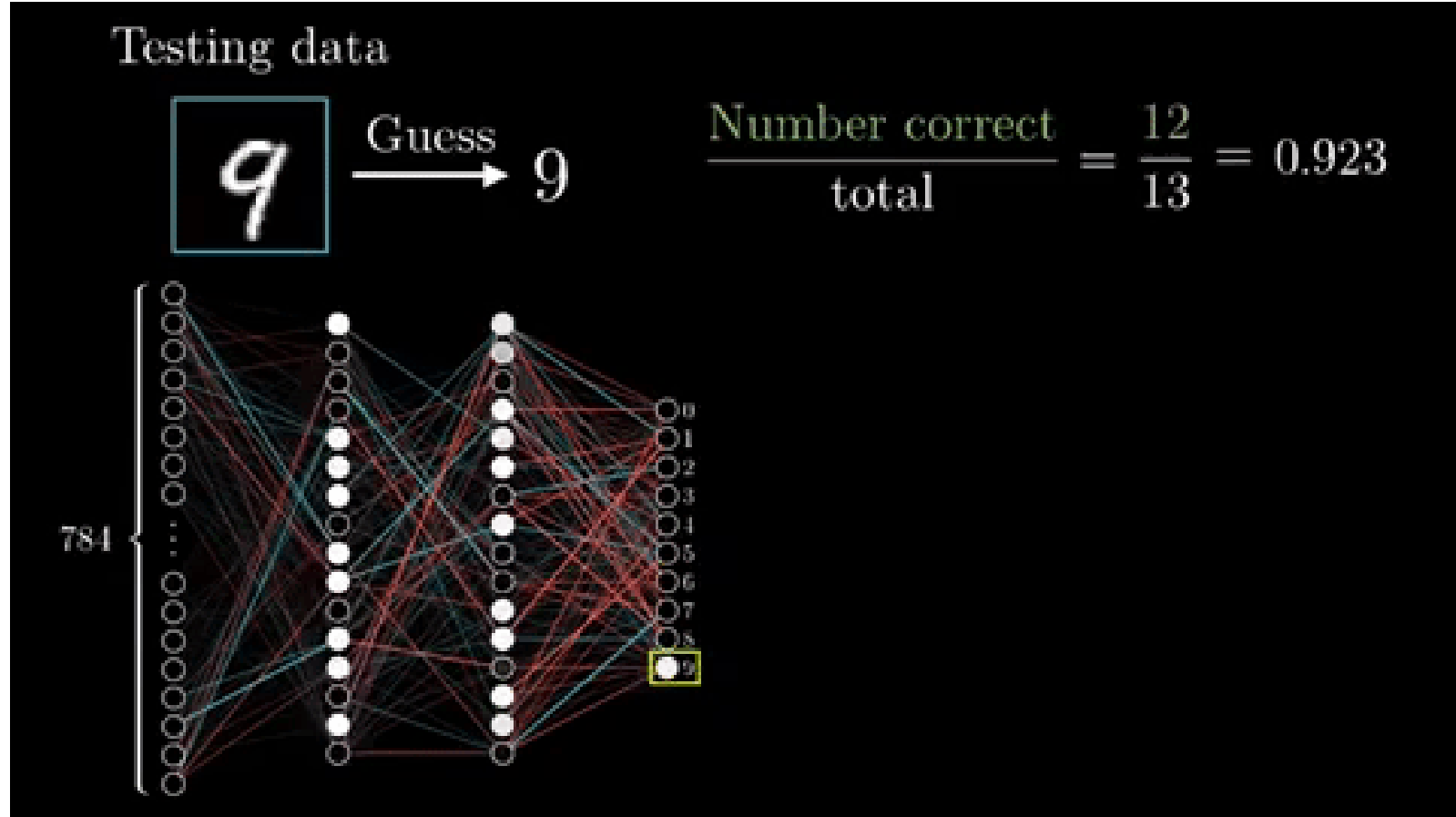
# Training

At training you want to set the weights:



# Prediction

At testing the weights do not evolve anymore:



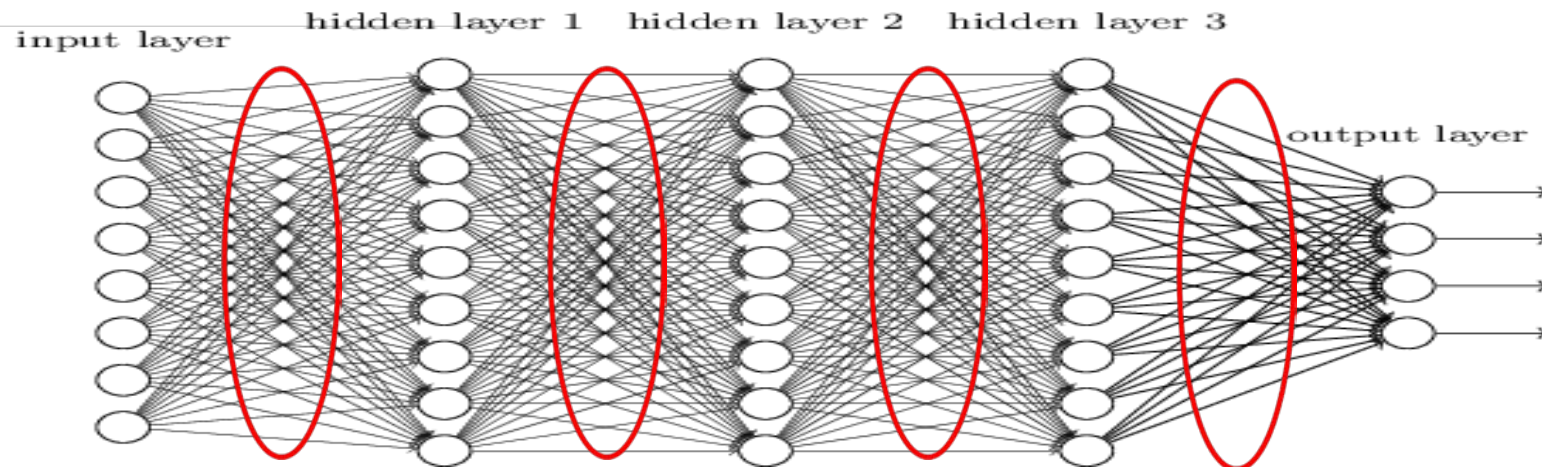
# Structure the network?

- Can we put any structure reducing the space of exploration and providing useful properties (invariance, robustness...)?

$$y = s(W_{13} s(W_{11}x_1 + W_{21}x_2 - W_{01})) + W_{23} s(W_{12}x_1 + W_{22}x_2 - W_{02}) - W_{03}$$

$z_1$   $z_2$

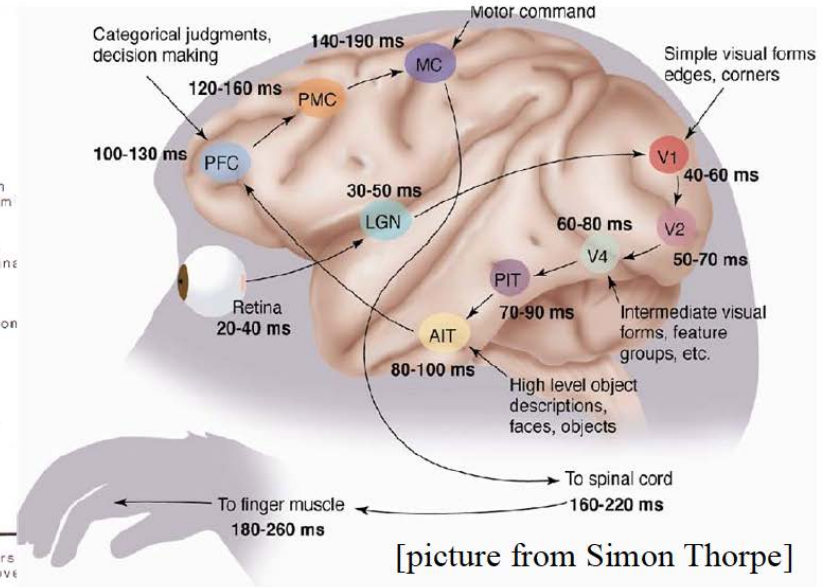
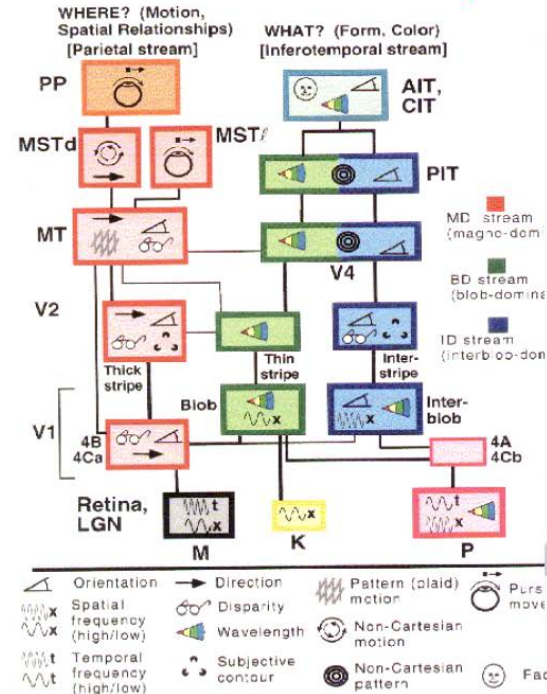
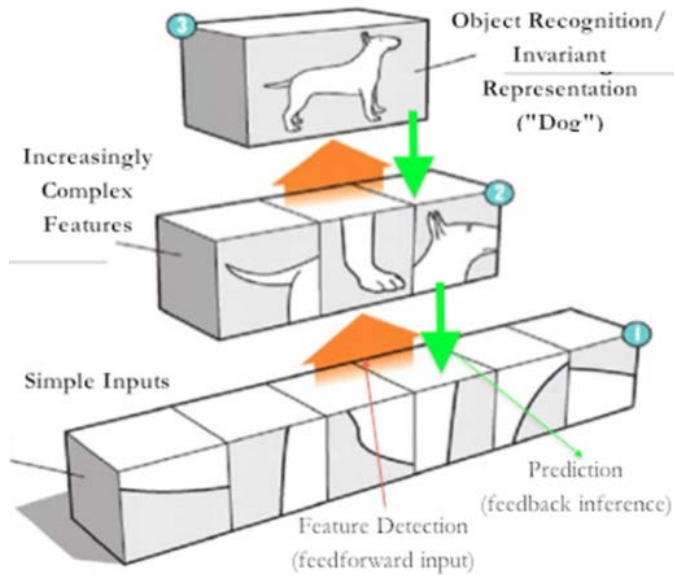
$z_3$



# Example with spatial invariance (Scale, Translation,...)

# The Mammalian Visual Cortex is structured

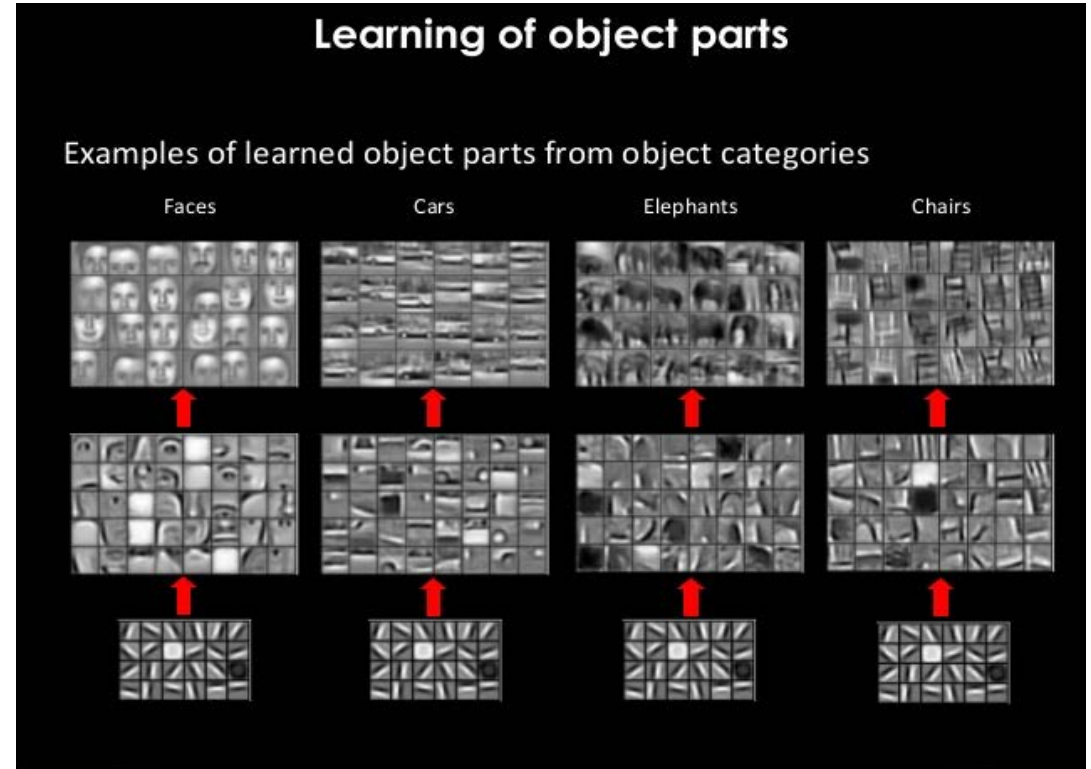
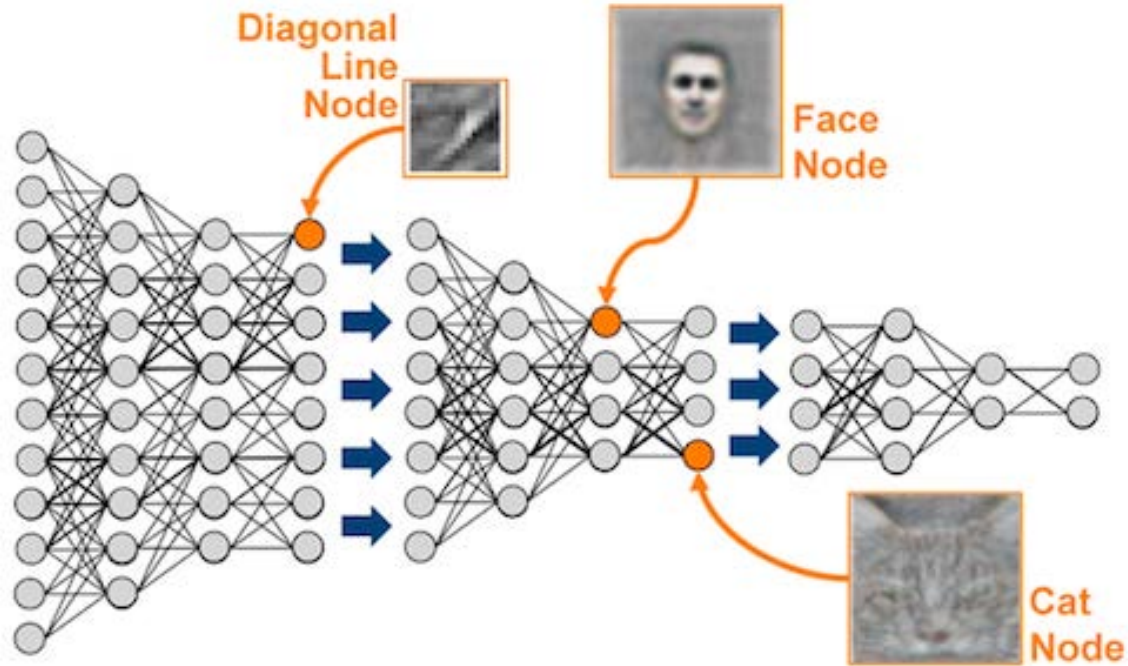
- The ventral (recognition) pathway in the visual cortex has multiple stages
- Retina - LGN - V1 - V2 - V4 - PIT - AIT ...
- Lots of intermediate representations



[Gallant & Van Essen]

[picture from Simon Thorpe]

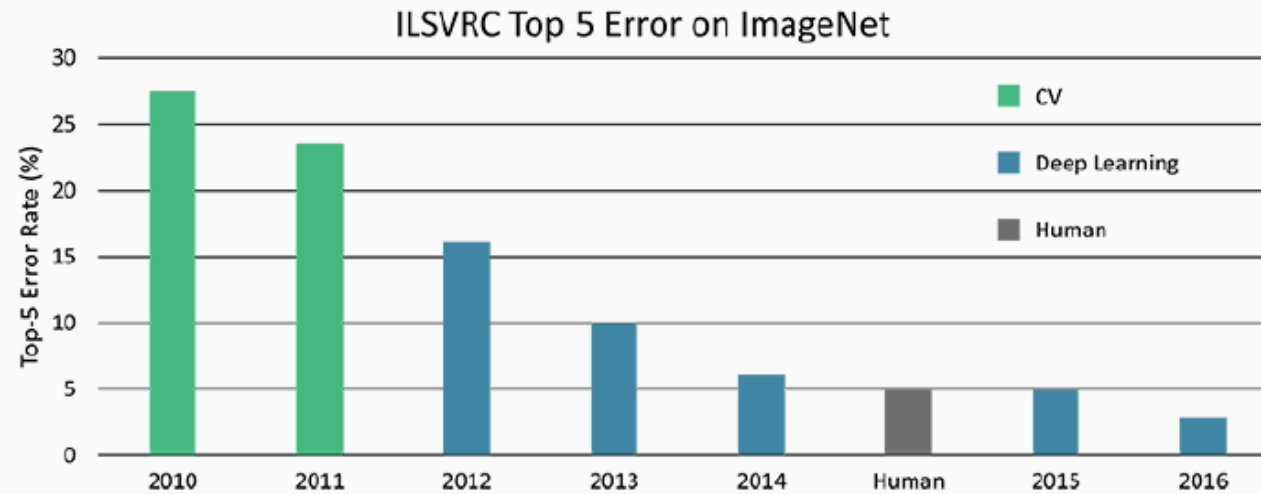
# Deep spatial representation





# Deep spatial representation

- Deep Networks are as good as humans at recognition, identification...



How much does a deep network understands those tasks?



# Transfer Learning!!

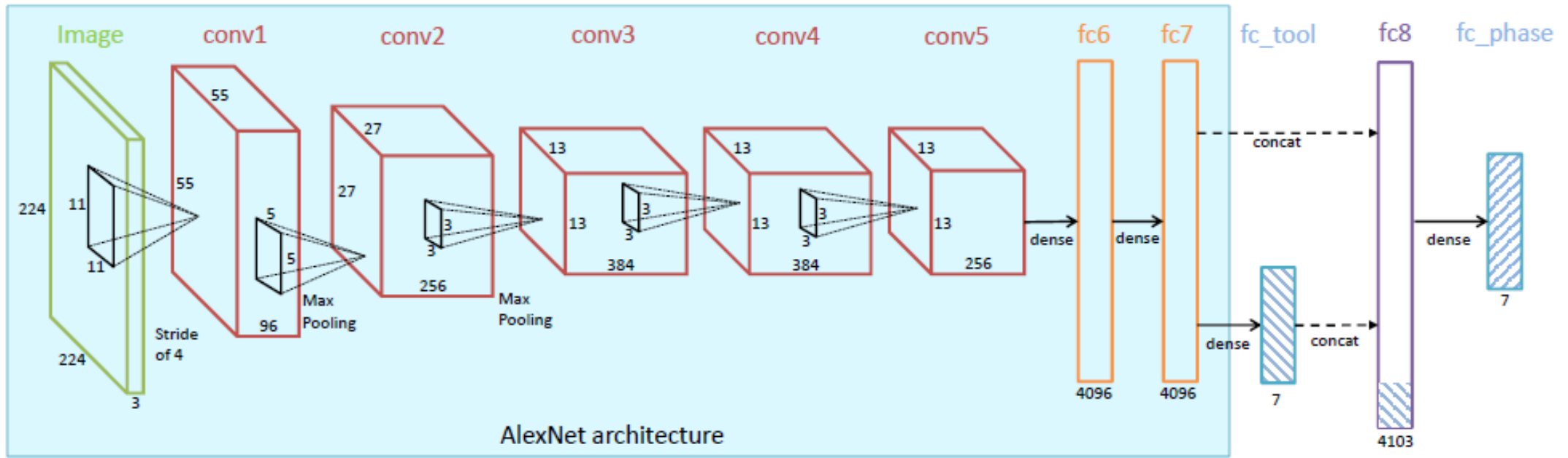


Fig. 2: EndoNet architecture (best seen in color). The layers shown in the turquoise rectangle are the same as in the AlexNet architecture.



## Other domains

- We could have presented similar impressive results for Natural Language Processing (translation, Name Entity Recognition,...), for speech Recognition,...
- These are not limited to signal but have been extended to graph data (among which social networks: pinterest, facebook...)



**SO IT IS MAGIC??**

# Adversarial examples

# Amazing but...beware of the adversarial examples (as any other ML algorithms)

## Intriguing properties of neural networks

C. Szegedy, w. Zaremba, I. Sutskever, J. Bruna, D. Erhan, I.

Goodfellow, R. Fergus

arXiv preprint arXiv:1312.6199

2013

[1312.6199] Intriguing properties of neural networks - arXiv.org

<https://arxiv.org> > cs - Traduire cette page

de C Szegedy - 2013 - Cité 449 fois - Autres articles

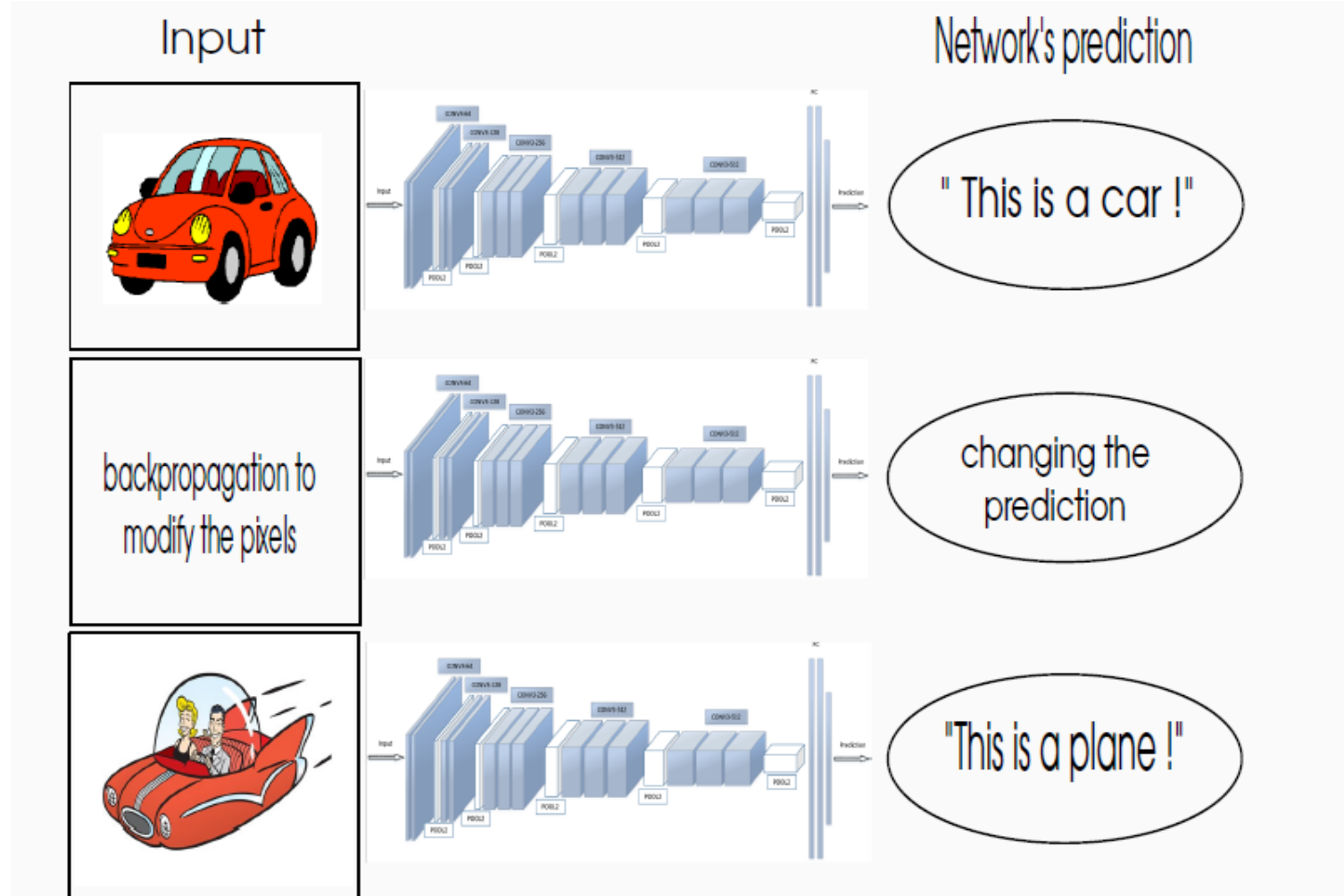
21 déc. 2013 - In this paper we report two such **properties**. First, we ... Second, we find that deep **neural networks** learn input-output mappings that are fairly ...



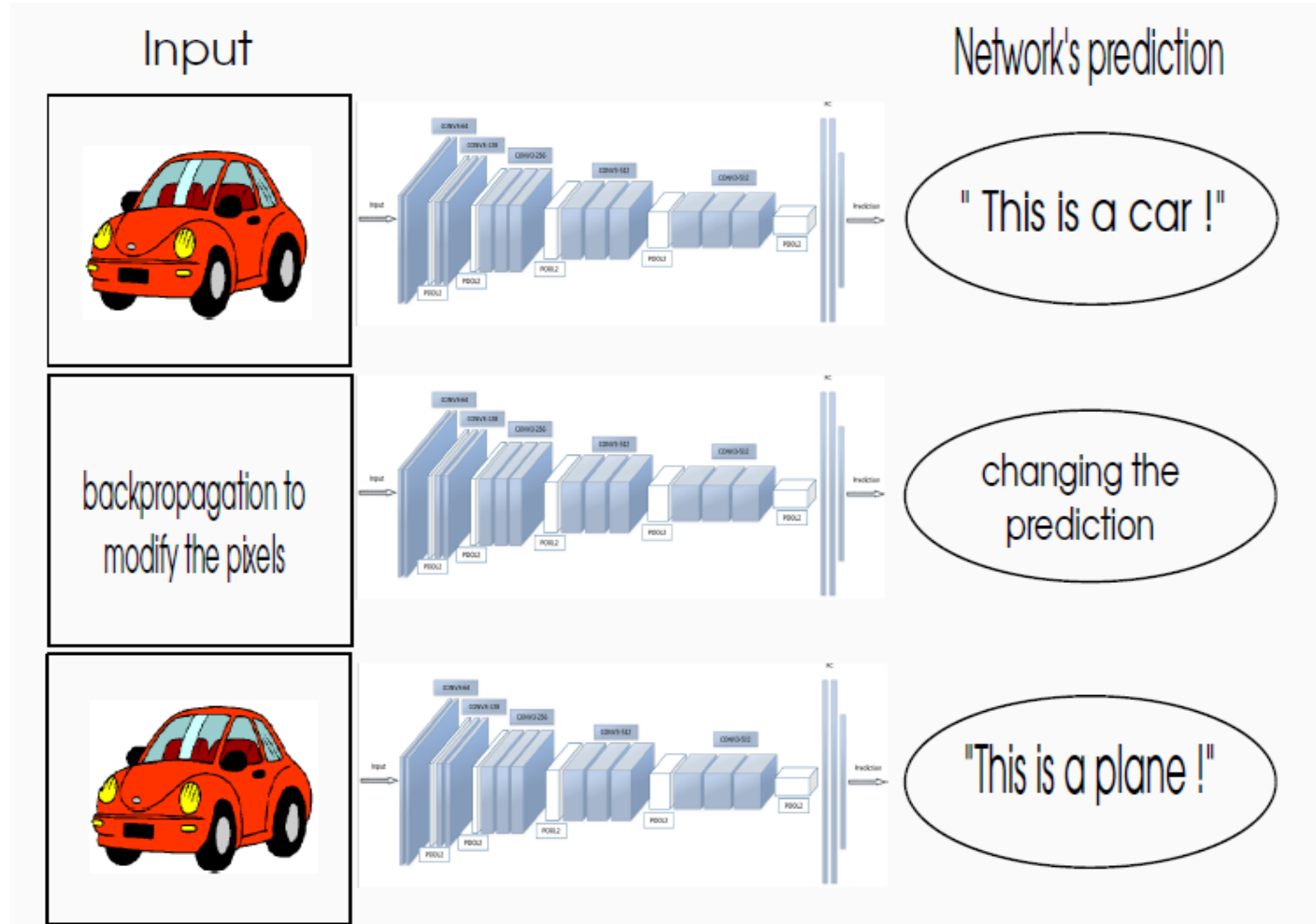
# Morphing



# Beware of the adversaries (as any other ML algorithms)



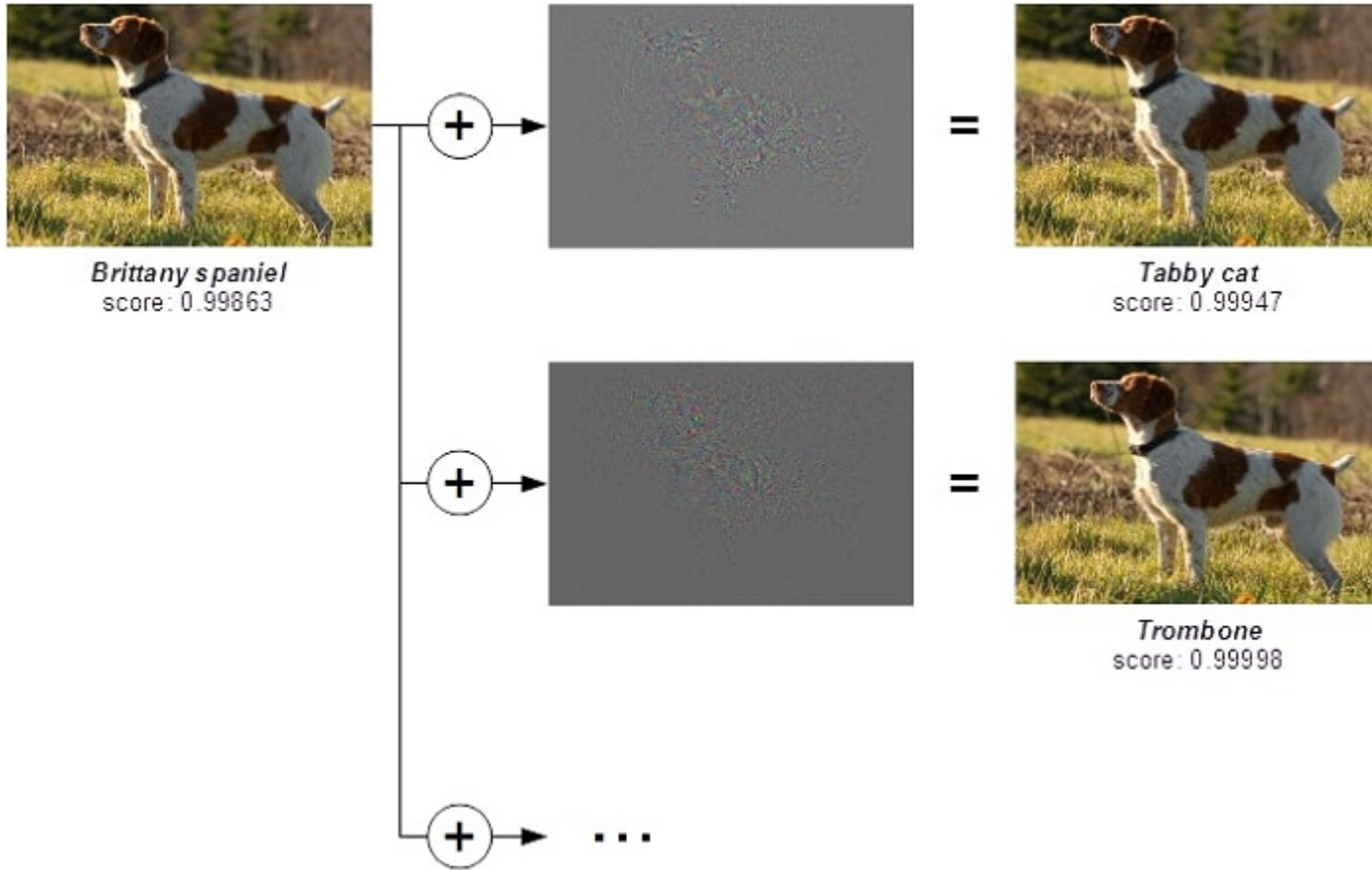
# Beware of the adversaries (as any other ML algorithms)







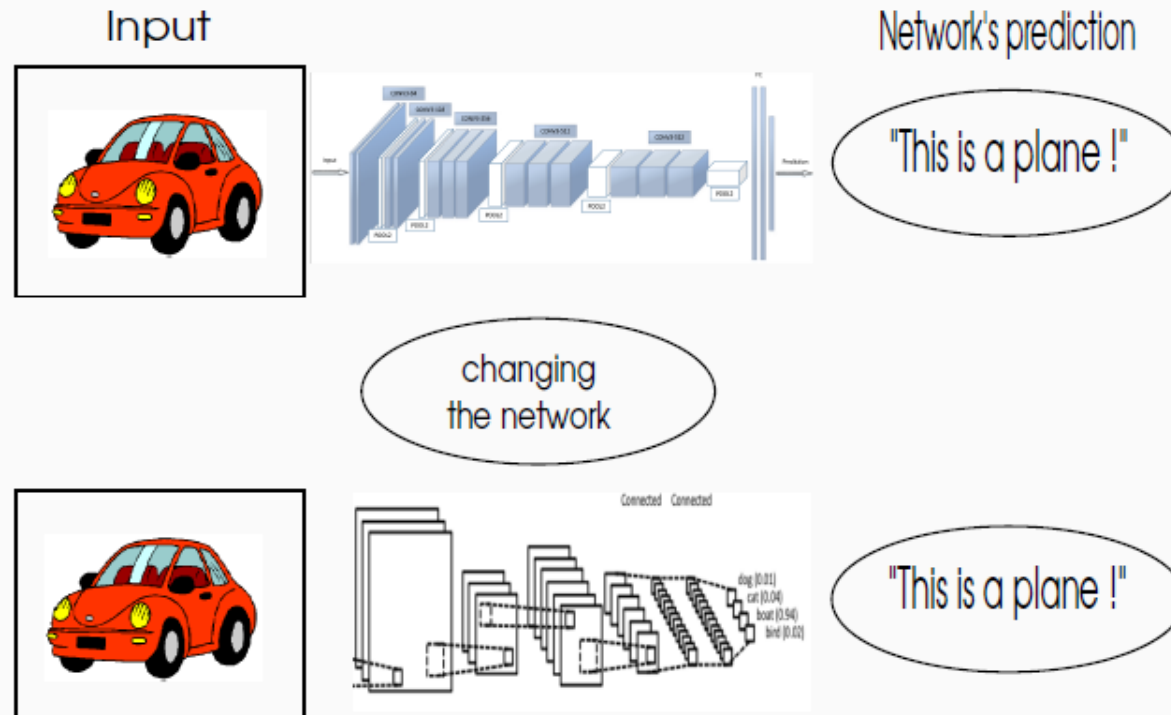
# Adversarial Examples



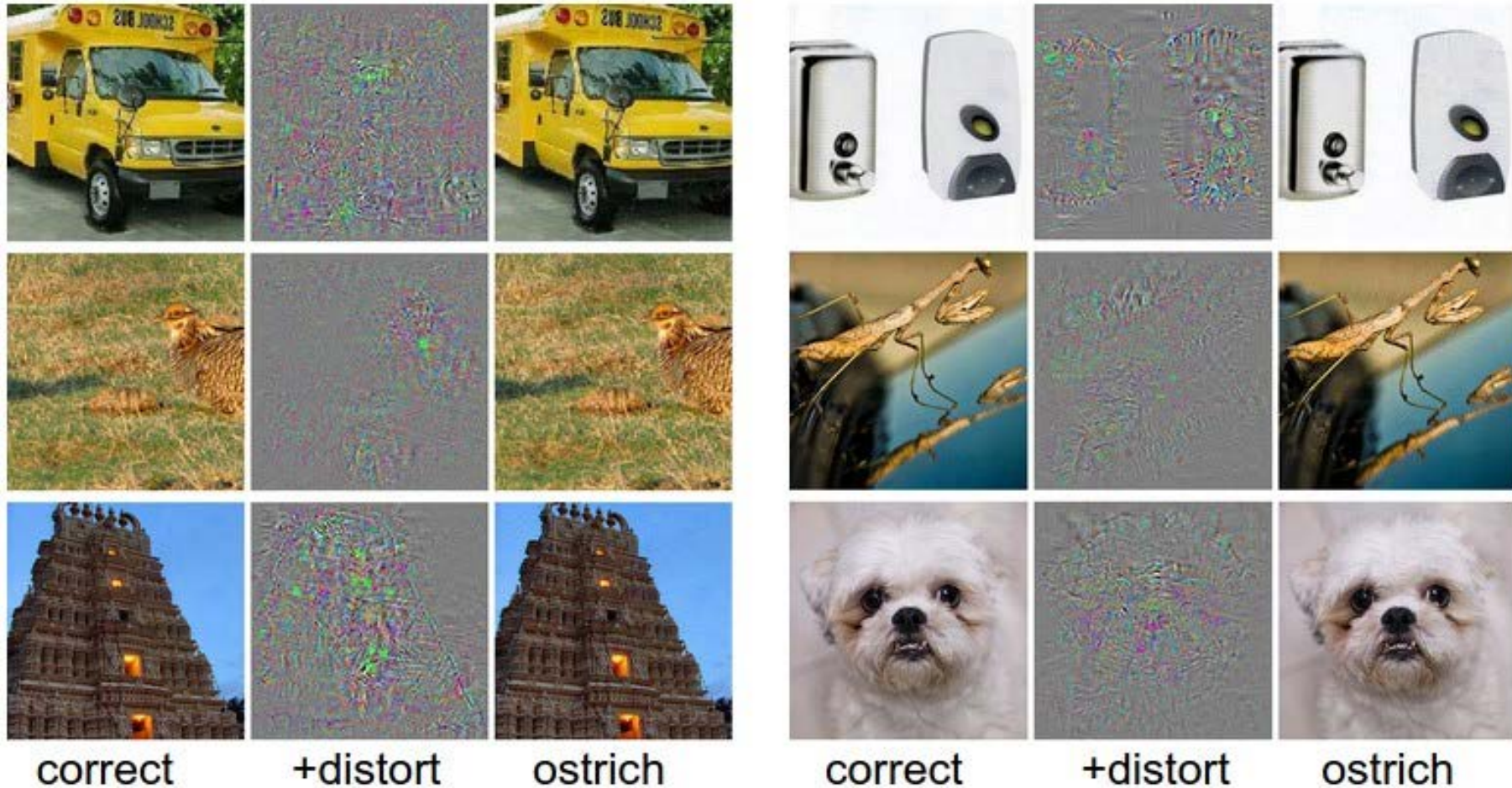
*From Thomas Tanay*

# Beware of the adversaries (as any other ML algorithms)

- $\neq$  outliers
- regularization: correct one... find another
- high confidence predictions
- **Transferability**



# Beware of the adversaries (as any other ML algorithms)



# Beware of the adversaries (as any other ML algorithms)

- It “works” for other modalities also:

[https://nicholas.carlini.com/code/audio\\_adversarial\\_examples/](https://nicholas.carlini.com/code/audio_adversarial_examples/)

# BIASES

## Man is to Computer Programmer as Woman is to Homemaker? Debiasing Word Embeddings

Tolga Bolukbasi<sup>1</sup>, Kai-Wei Chang<sup>2</sup>, James Zou<sup>2</sup>, Venkatesh Saligrama<sup>1,2</sup>, Adam Kalai<sup>2</sup>

<sup>1</sup>Boston University, 8 Saint Mary's Street, Boston, MA

<sup>2</sup>Microsoft Research New England, 1 Memorial Drive, Cambridge, MA

tolgab@bu.edu, kw@kwchang.net, jamesyzou@gmail.com, srv@bu.edu, adam.kalai@microsoft.com

From Nello Cristianini, at *Frontier Research and Artificial Intelligence Conference*:

[https://erc.europa.eu/sites/default/files/events/docs/Nello\\_Cristianini-ThinkBIG-Patterns-in-Big-Data.pdf](https://erc.europa.eu/sites/default/files/events/docs/Nello_Cristianini-ThinkBIG-Patterns-in-Big-Data.pdf)

# Beware of input bias

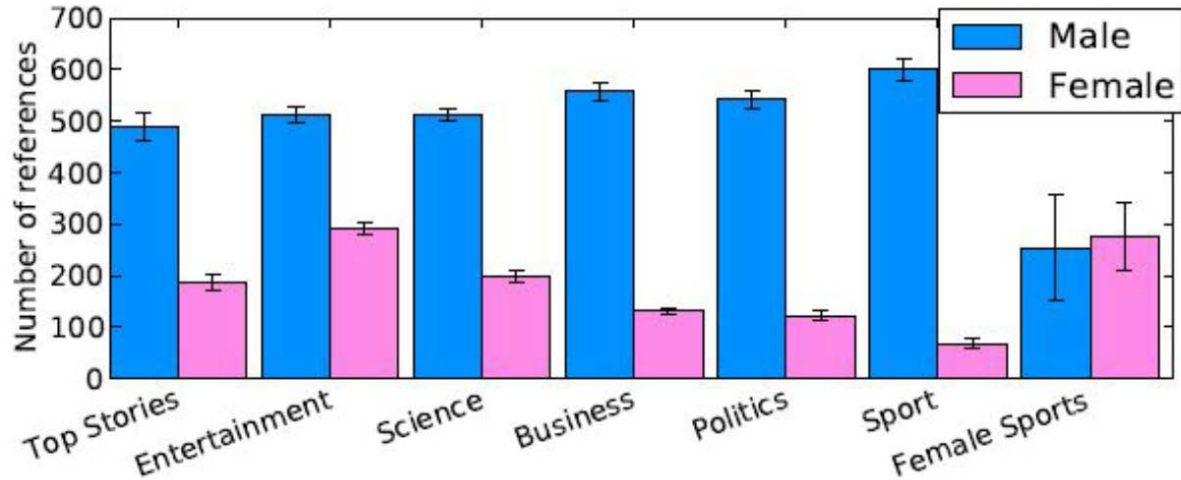


TABLE I: List of the top 10 occupations per gender by their association with gender.

Gender	Occupations most associated with a gender
Male	Manager, Engineer, Coach, Executive, Surveyor, Secretary, Architect, Driver, Police, Caretaker, Director
Female	Housekeeper, Nurse, Therapist, Bartender, Psychologist, Designer, Pharmacist, Supervisor, Radiographer, Underwriter

From Nello Cristianini, at *Frontier Research and Artificial Intelligence Conference*:

[https://erc.europa.eu/sites/default/files/events/docs/Nello\\_Cristianini-ThinkBIG-Patterns-in-Big-Data.pdf](https://erc.europa.eu/sites/default/files/events/docs/Nello_Cristianini-ThinkBIG-Patterns-in-Big-Data.pdf)



# Beware of input bias

BUSINESS NEWS OCTOBER 10, 2018 / 5:12 AM / 7 MONTHS AGO

## Amazon scraps secret AI recruiting tool that showed bias against women

Jeffrey Dastin

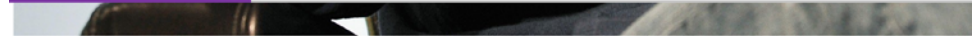
8 MIN READ



SAN FRANCISCO (Reuters) - Amazon.com Inc's (AMZN.O) machine-learning specialists uncovered a big problem: their new recruiting engine did not like women.



Forget Killer Robots—Bias Is the Real AI Danger



John Giannandrea.

GETTY

Artificial Intelligence / Robots

## Forget Killer Robots—Bias Is the Real AI Danger

John Giannandrea, who leads AI at Google, is worried about intelligent systems learning human prejudices.

by Will Knight

Oct 3, 2017

**Google's AI chief isn't fretting about super-intelligent killer robots. Instead,** John Giannandrea is concerned about the danger that may be lurking inside the machine-learning algorithms used to make millions of decisions every minute.

"The real safety question, if you want to call it that, is that if we give these systems biased data, they will be biased," Giannandrea said before a recent Google conference on the relationship between humans and AI systems.

The problem of bias in machine learning is likely to become more significant as the technology spreads to critical areas like medicine and law, and as more people without a deep technical understanding are tasked with deploying it.



# Energy Cost...

# Winter is coming...

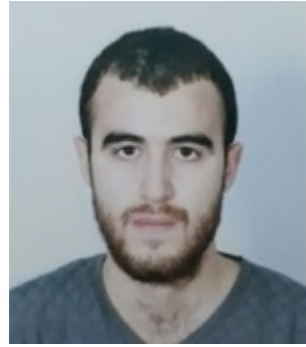
<b>Consumption</b>	<b>CO<sub>2</sub>e (lbs)</b>
Air travel, 1 passenger, NY↔SF	1984
Human life, avg, 1 year	11,023
American life, avg, 1 year	36,156
Car, avg incl. fuel, 1 lifetime	126,000
<b>Training one model (GPU)</b>	
NLP pipeline (parsing, SRL)	39
w/ tuning & experimentation	78,468
Transformer (big)	192
w/ neural architecture search	626,155

Table 1: Estimated CO<sub>2</sub> emissions from training common NLP models, compared to familiar consumption.<sup>1</sup>

*"Energy and Policy Considerations for Deep Learning in NLP"*



# **A POSSIBLE SOLUTION: BRIDGING SYMBOLIC AND SUBSYMBOLIC**



Taki Eddine MEKHALFA



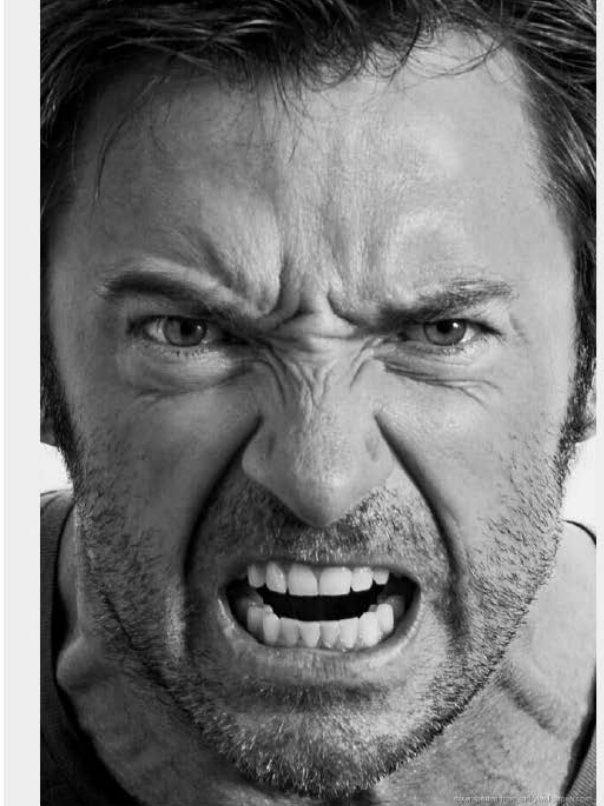
Prof. Marco Gori

# Learning knowledge with neural networks

(work from Prof. Marco Gori and his team, to be continued with Taki-Eddine Mekhalfa)



# Bridging symbolic and subsymbolic



$17 \times 23$

# Bridging symbolic and subsymbolic

In both cases, we carried on a **reasoning process** :

- ▶ In the "angry face" case, it was a **fast** reasoning process, mostly **associative, approximate** and **effortless**.
  - ▶ Subsymbolic AI mostly concentrates on these tasks.
- ▶ In the "multiplication" case, it was a **slow** reasoning process, requiring multiple steps and the need to temporary **store intermediate results** and it was **effortful**.
  - ▶ Symbolic AI mostly concentrates on these tasks.

Many framework already exists :

- ▶ Symbolic approaches enhanced by deep learning (e.g. DeepProbLog, NTP, LRNN)
- ▶ Subsymbolic approaches enhanced with structure (e.g. CRF, DSL, SBR)



# Bridging symbolic and subsymbolic

We consider a logic language  $\mathcal{L}$ .  $\mathcal{C}$  be a set of constants and  $\mathcal{R}$  a set of relations of any arity.

For  $c_1, c_2, \dots, c_k \in \mathcal{C}$  and  $R \in \mathcal{R}$ , we call  $R(c_1, c_2, \dots, c_k)$  a **ground atom** or **fact** or **triple**.

E.g.

$$\mathcal{C} = \{Alice, Bob, Eve\}$$

$$\mathcal{R} = \{smokes, friendOf\}$$

$$smokes(Alice), friendOf(Alice, Bob)$$



# Bridging symbolic and subsymbolic

There exists a *feature representation* function  $g$  defined on a subset of  $\mathcal{C}$ , which provides a feature representation  $x$  of some (or all) the constants in  $\mathcal{C}$ .

E.g.

$$x_{\text{Alice}} = g(\text{Alice}) = \left[ \underbrace{23}_{\text{age}}, \underbrace{165}_{\text{height}}, \underbrace{0.001, 0.22, \dots, 0.32, \dots}_{\text{RGB profile photo}} \right]$$

$$\mathbf{x} = \{g(c) : c \in \mathcal{C}\}$$



# Bridging symbolic and subsymbolic

The **Herbrand Base**  $HB$  is the set of all possible ground atoms that can be built from  $\mathcal{L}$ .

E.g.

$$\mathcal{C} = \{Alice, Bob, Eve\}$$

$$\mathcal{R} = \{smokes, friendOf\}$$

$$HB(\mathcal{L}) = \{smokes(Alice), smokes(Bob), smokes(Eve), \\ friendOf(Alice, Alice), friendOf(Alice, Bob), \\ \dots \\ friendOf(Eve, Eve)\}$$



# Bridging symbolic and subsymbolic

A global example  $y$  (also called **Herbrand Interpretation** or **possible world** or **labels**) is an assignment of a **truth value** to some or all elements of the HB. It is usually defined as a subset of HB composed of only **True** ground atoms

E.g.

$$\mathcal{C} = \{Alice, Bob, Eve\}$$

$$\mathcal{R} = \{smokes, friendOf\}$$

$$y = \{friendOf(Bob, Eve), friendOf(Eve, Bob), smokes(Alice)\}$$

# Bridging symbolic and subsymbolic

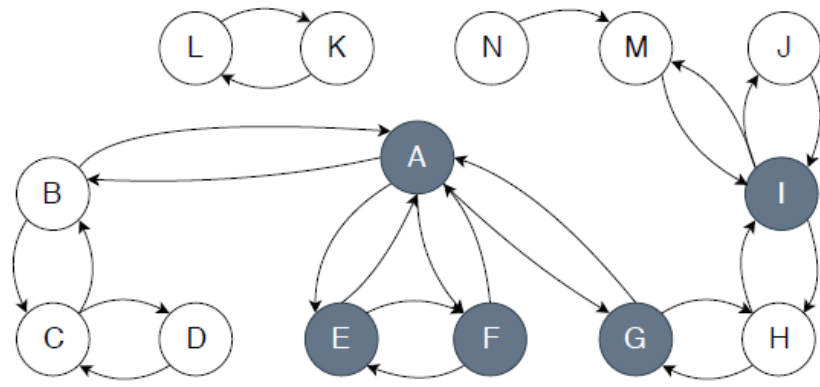
## Goal

*We want to model the probability distribution  $p(\mathbf{y}|\mathbf{x})$  in order to :*

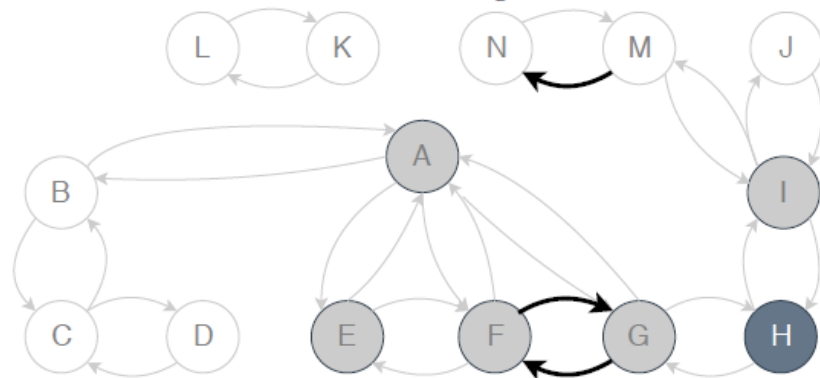
- ▶ *reason under uncertainty*
- ▶ *about the truth value*
- ▶ *of some **symbolic entities**  $\mathbf{y}$  (ground atoms of the language  $\mathcal{L}$  ; boolean random variables)*
- ▶ *given some **perceptions**  $\mathbf{x}$  of the constants  $\mathcal{C}$*

We are usually provided with  $\mathbf{x}$  and (some examples of)  $\mathbf{y}$

# NEURAL MARKOV LOGIC NETWORKS



(a) The training KB.



(b) The completed KB.

- **Knowledge Base Completion in the Nations dataset.** Circles represent constants.
- A grey circle means that the predicate *smokes* is *True*.
- A white circle means that the value of the predicate *smokes* is unknown.
- Links represent the relation *friendOf* (absence of an arrow means that the relation is *False*). The given world is shown on the top (a), while the completed knowledge base is shown on the bottom (b).
- The system learnt the symmetric nature of the friendship relation.
- It learnt that a friend of at least two smokers is also a smoker, and that two smokers, who are friends of the same person, are also friends.

## Next Steps

- Learning the world “from scratch” by interacting with it, by perceiving it
- Learning jointly symbolic and subsymbolic models



Dir.Research Fabien Gandon

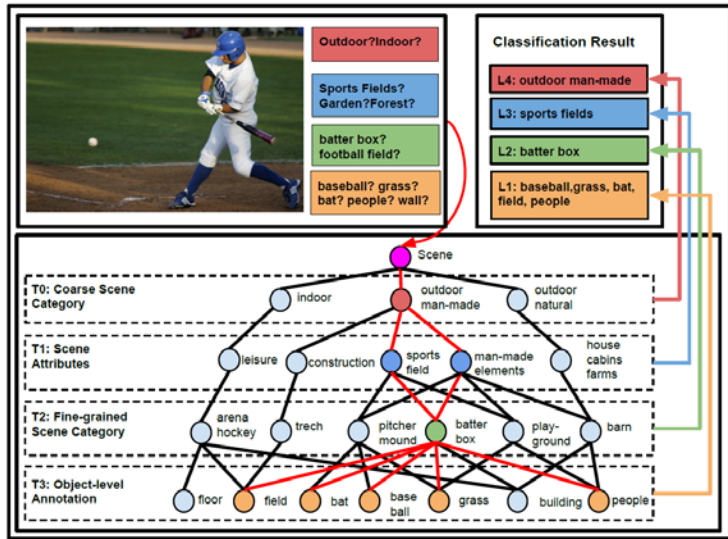


Anna Bobasheva

# Deep Learning ↔ Knowledge Representation

(work in collaboration with Fabien Gandon and Anna Bobasheva)

# Some existing works



“Learning Structured Inference Neural Networks with Label Relations”

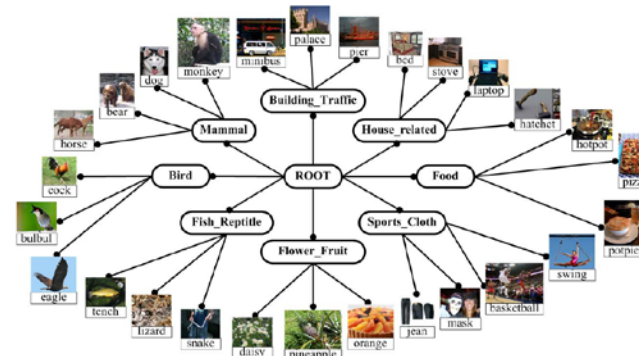
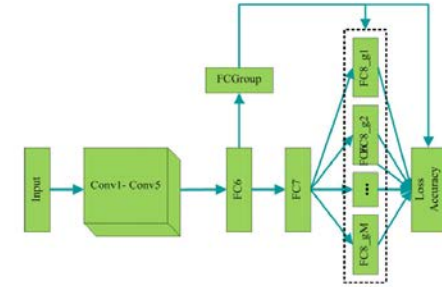
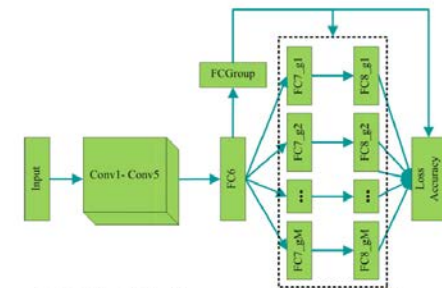


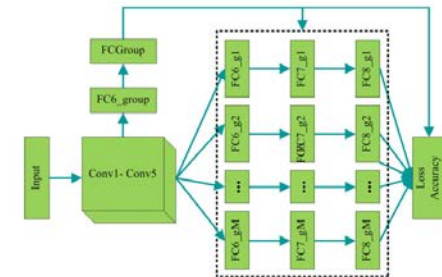
Fig. 2: The concept ontology for ILSVRC2012 image set, which is used to organize 1,000 object classes hierarchically according to their inter-class semantic correlations.



(a) CaffeTreeFC8 with group-specific FC8 layers



(b) CaffeTreeFC7 with group-specific FC7 and FC8 layers



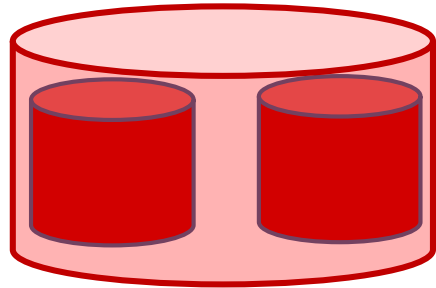
(c) CaffeTreeFC6 with group-specific FC6, FC7 and FC8 layers

“Deep Multi-Task Learning for Large-Scale Image Classification”



- reason & query on RDF metadata to build balanced, unambiguous, labelled training sets.
- transfer learning & CNN classifiers on targeted categories (topics, techniques, etc.)
- reason & query RDF metadata of results to address silence, noise, and explain**

## Joconde database

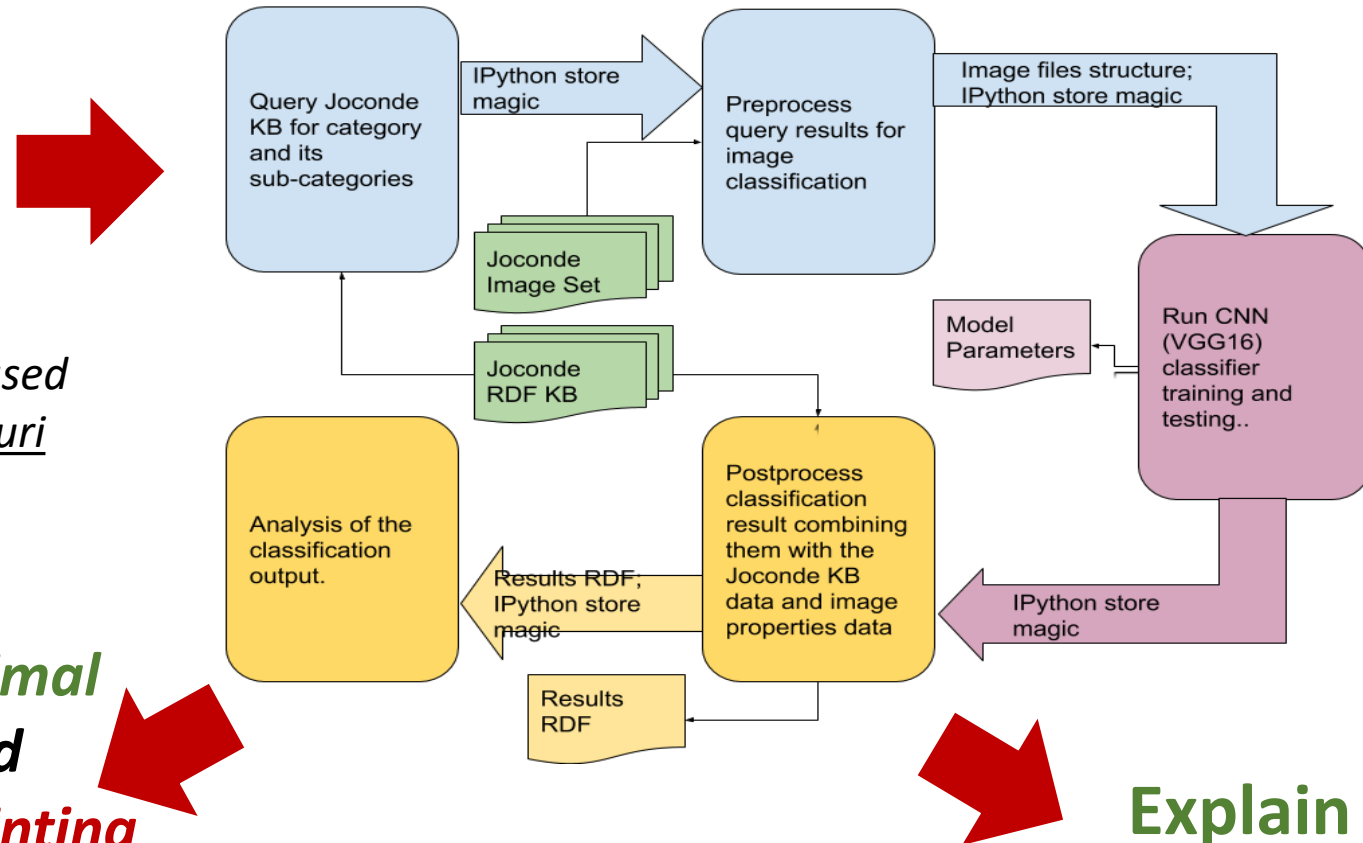


350 000 *images*  
of artworks

RDF *metadata* based  
on external thesauri



*animal*  
 *bird*  
 *painting*



**Explain**



# Motivation & Challenges



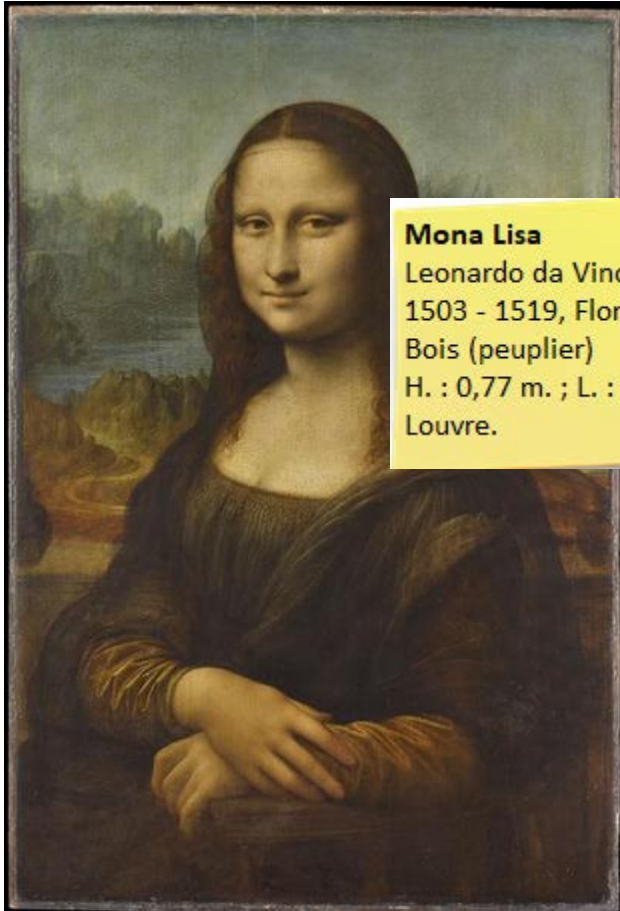
GALERIE DE VUES DE LA ROME MODERNE by PANNINI Giovanni Paolo  
© Musée du Louvre, © Direction des Musées de France, 1999

Museum curators have to annotate thousands of artworks acquired over the hundreds of years and now managed as digital collections. This process can be tedious and susceptible to the human errors and omissions.

- **Can the existing digital artwork collections be automatically enhanced by combining Machine Learning and Knowledge Representation & Reasoning?**
- **Can annotation of the new artworks be automated or semi-automated?**



# Joconde Database



**Mona Lisa**  
Leonardo da Vinci  
1503 - 1519, Florence  
Bois (peuplier)  
H. : 0,77 m. ; L. : 0,53 m  
Louvre.

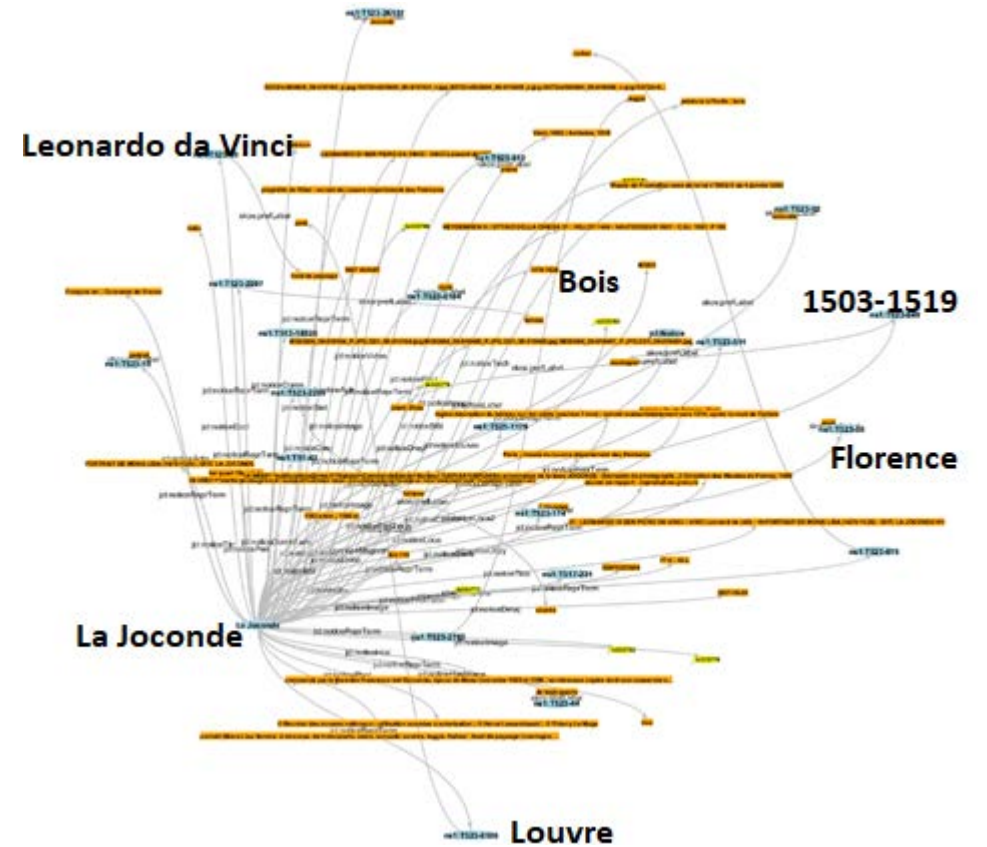
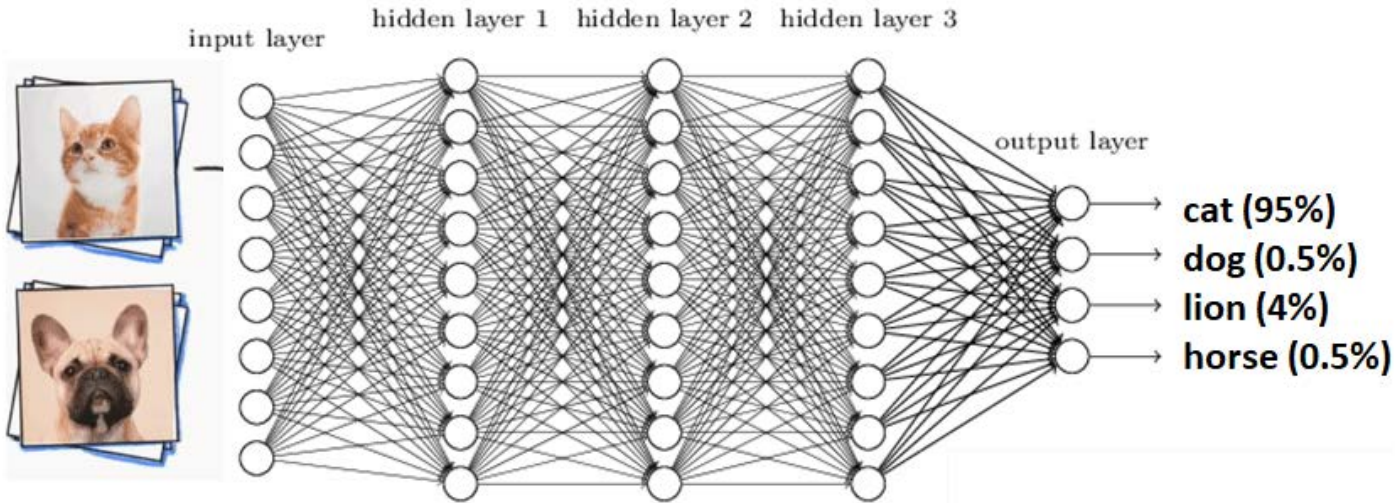
PORTRAIT DE MONA LISA (1479-1528) ; DITE LA JOCONDE by  
Leonardo Da Vinci  
© Musée du Louvre, © Direction des Musées de France, 1999

- 350 000 illustrated artwork records from the French museums.  
RDF metadata describing the artwork subject and properties (media, author, museum, etc.).
- **The database is searchable on the artwork subjects and other properties but...**
- **The metadata can be incomplete & noisy.**
- **The new artworks added continuously.**

# Enabling Methods

Deep Learning from unstructured data such as images

Semantic Reasoning and querying from semantic metadata





# Marrying Methods: Combining Their Strength

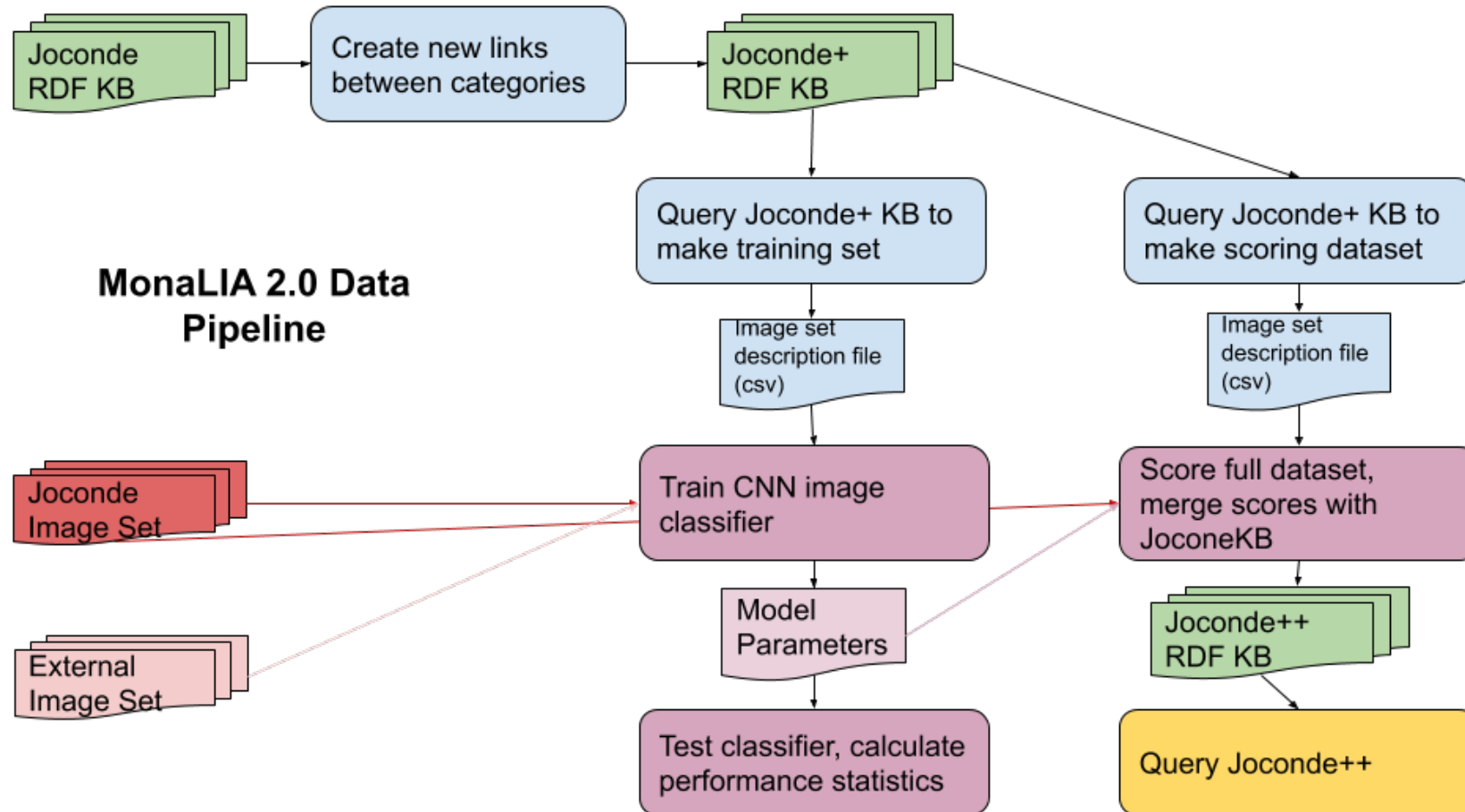


Le Mariage de la Vierge by Alonso Cano

© Castres, Musée Goya, © Service des musées de France, 2011

- reason to **prepare and control training** sets & labels
- learn to **improve the quality of the existing metadata** that is incomplete & noisy
- learn to **annotate new artworks** with efficiency
- reason to **augment and explain results**
- learn and reason to **improve searchability** of the Joconde database

# Marrying Methods: Combining Their Strength





# Marrying Methods: Combining Their Strength

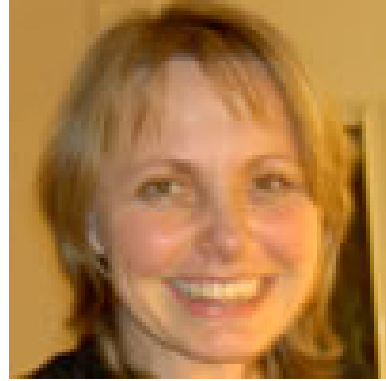
- On the road to Mona Lia 3.0
  - Deep Network Layers and Thesaurus Layers (representation level)
  - learning and reasoning techniques (inference level)
  - Induction on RDF data and unstructured data



*We want to thank The French Ministry of Culture for the opportunity to work on such an exiting project and for funding it.*



Bora Kizil, Ezako



Prof. Mireille Blay-Fornarino



Julien Muller, Ezako



Yassine El Amraoui

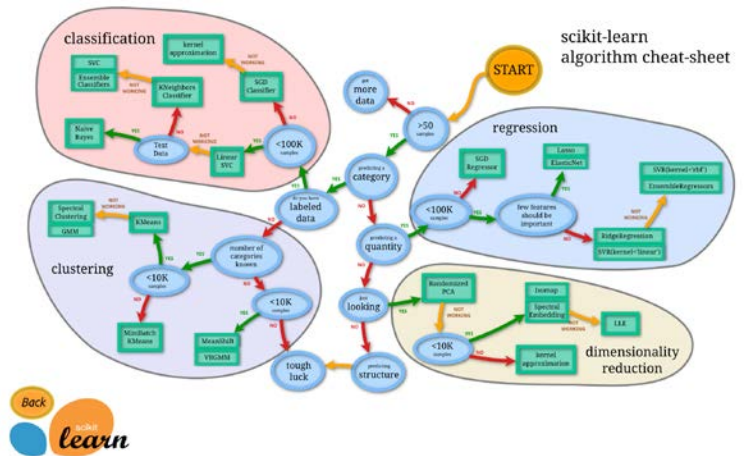
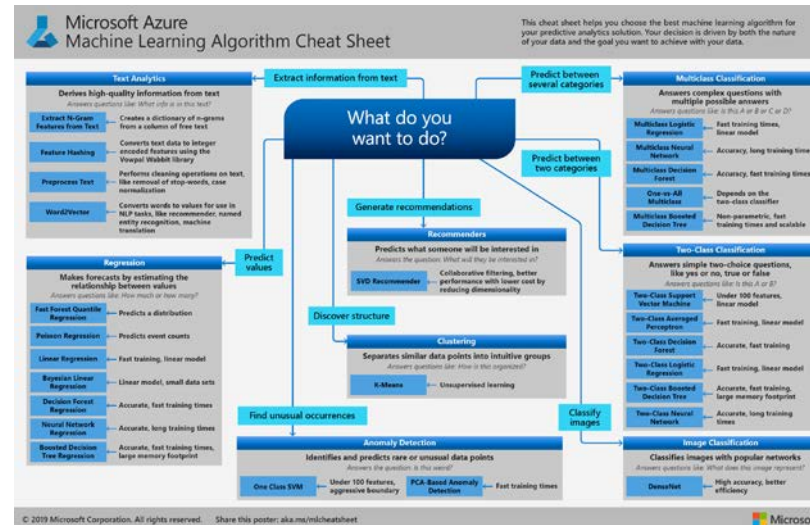
## “Smart” MLPaaS / “Smart” MLOPS

*(work in collaboration with Mireille Blay-Fornarino, Yassine El Amraoui, Julien Muller, and Bora Kizil)*

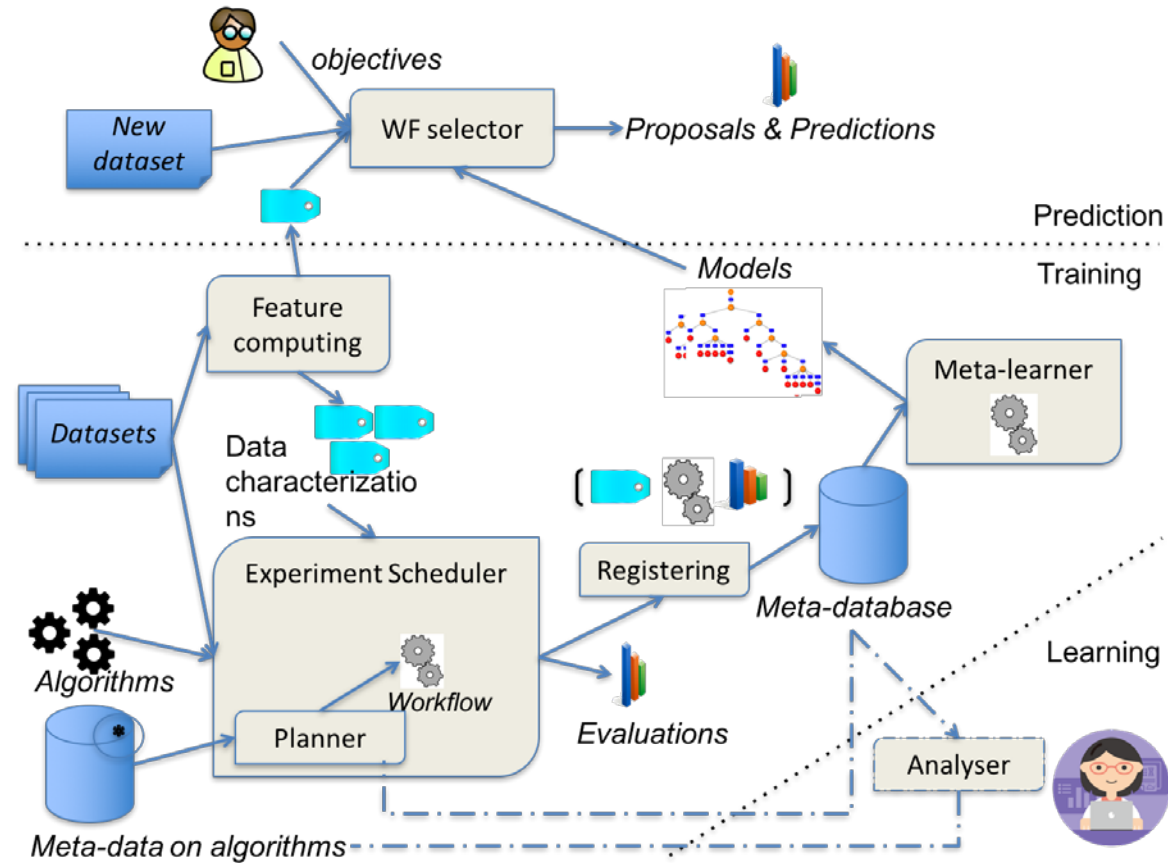


# Existing Works

- AutoML
- Auto-Weka
- ...
- Azure Microsoft
- Amazon AWS
- Google Cloud
- ...

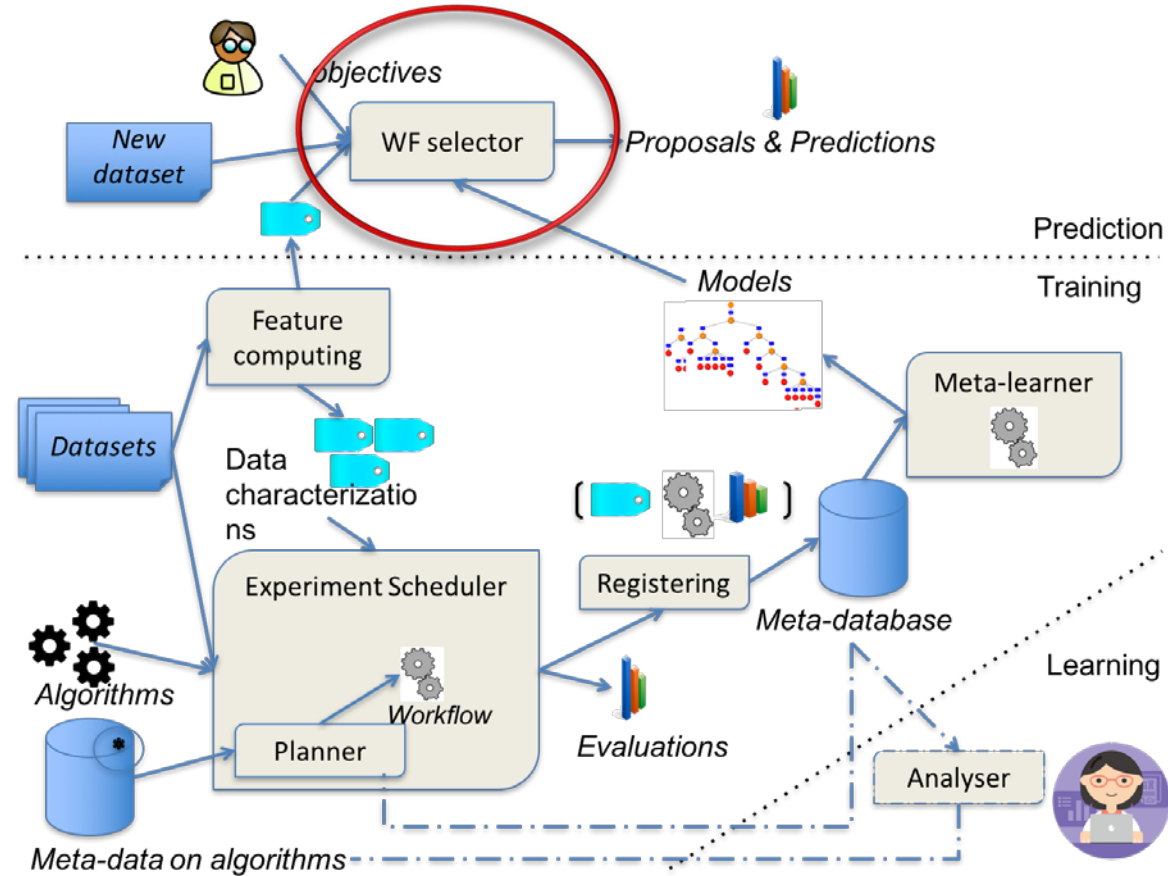


# Rockflows



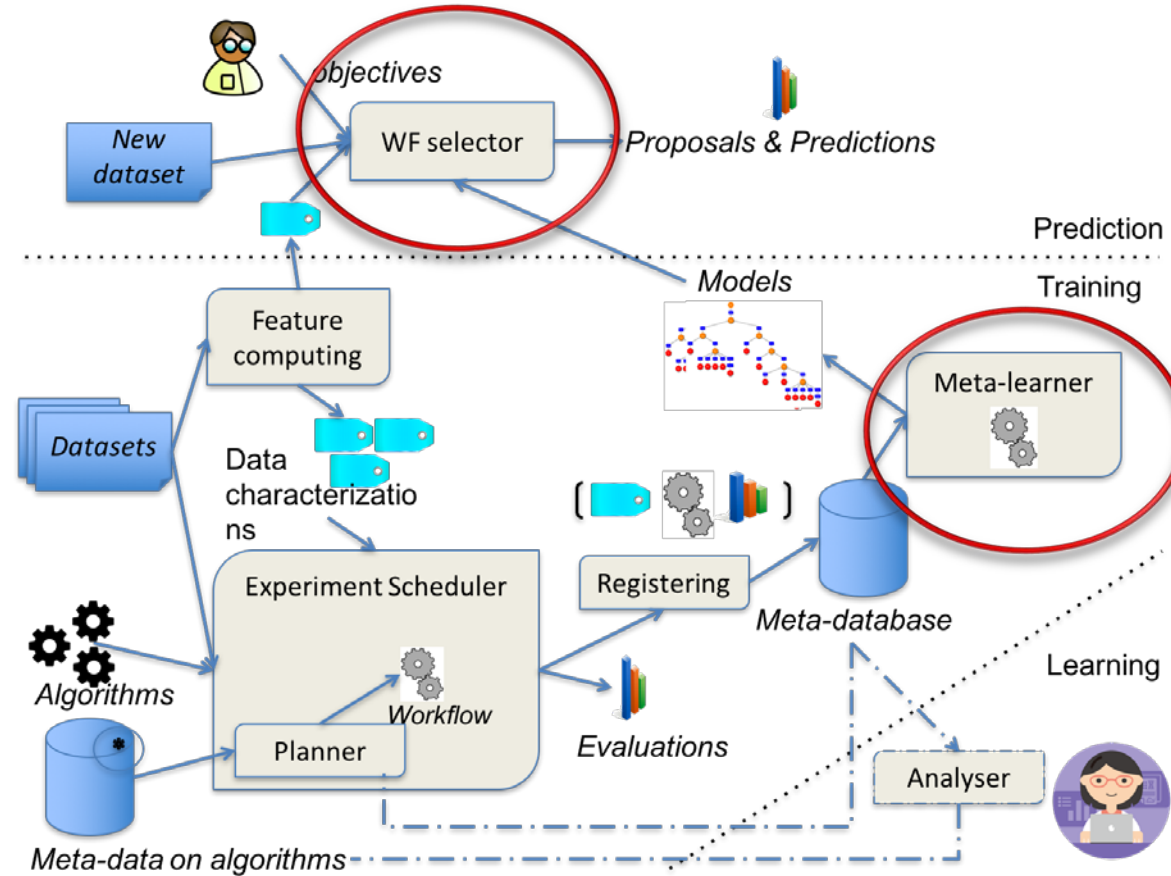
<http://rockflows.i3s.unice.fr/>

# Rockflows



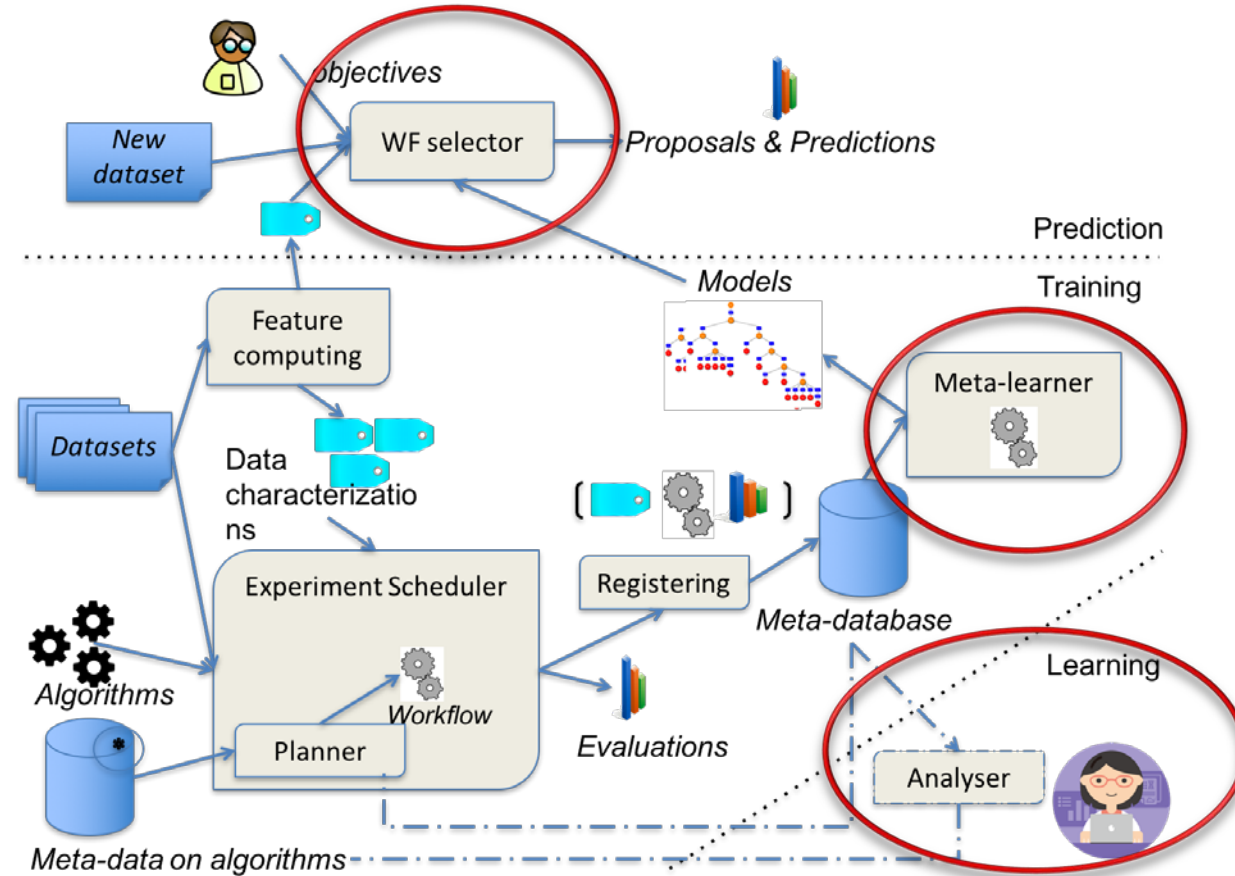
<http://rockflows.i3s.unice.fr/>

# Rockflows



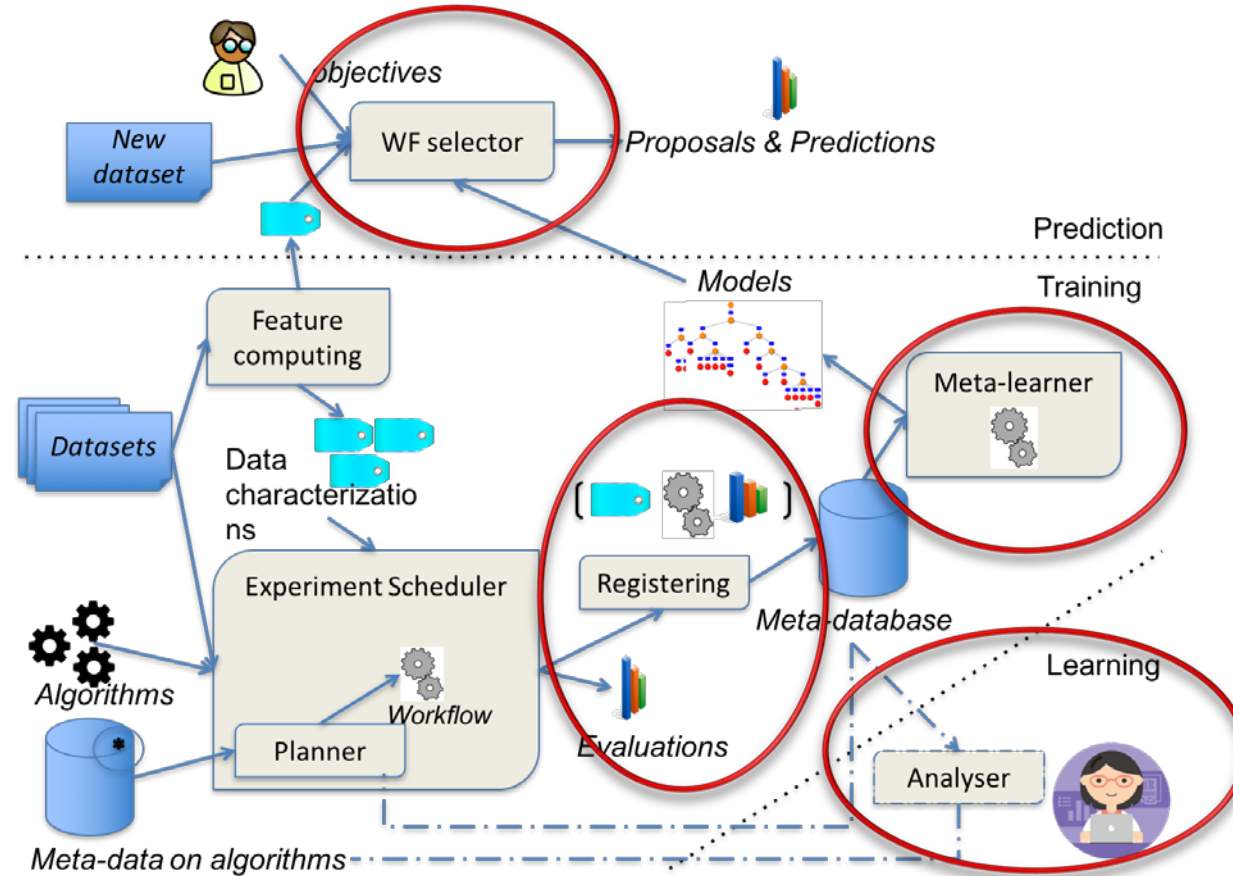
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# Rockflows



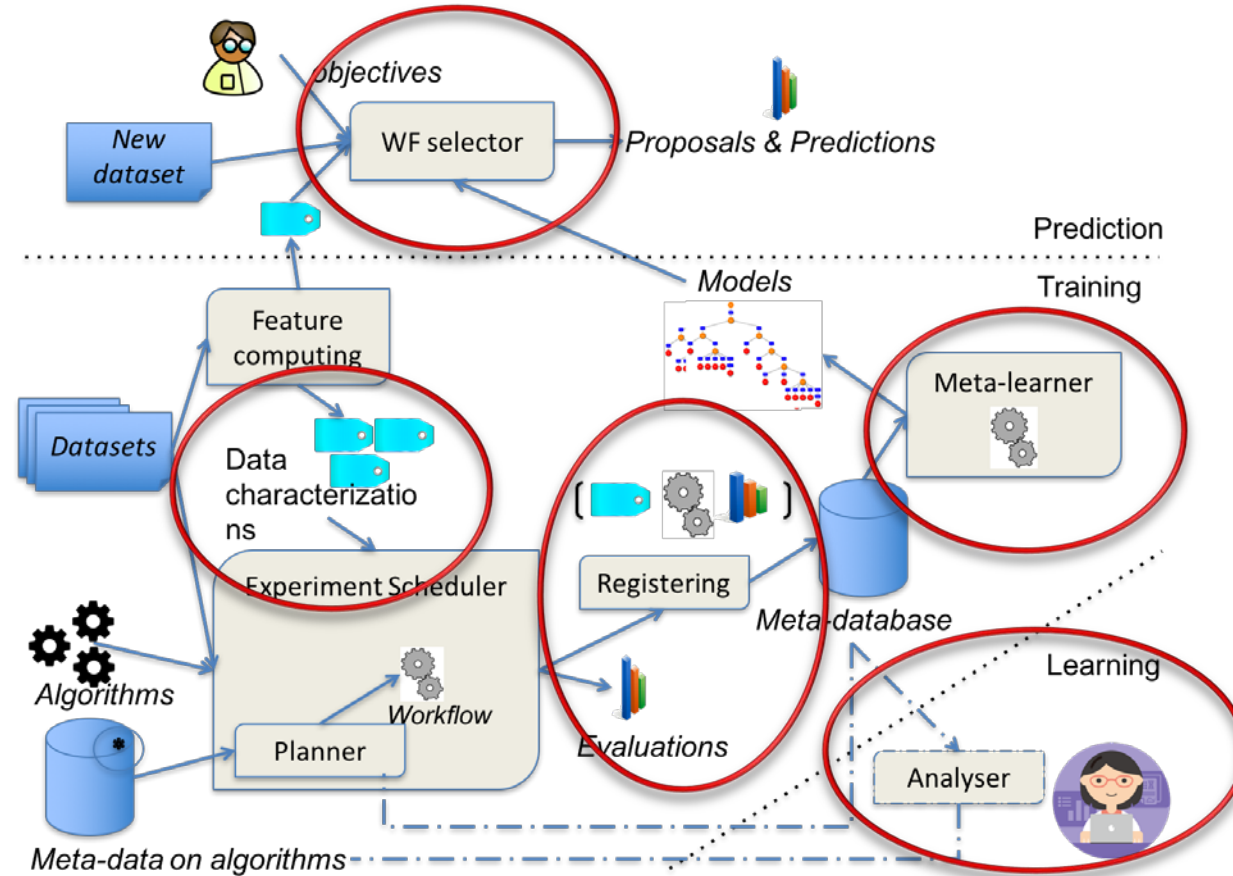
<http://rockflows.i3s.unice.fr/>

# Rockflows



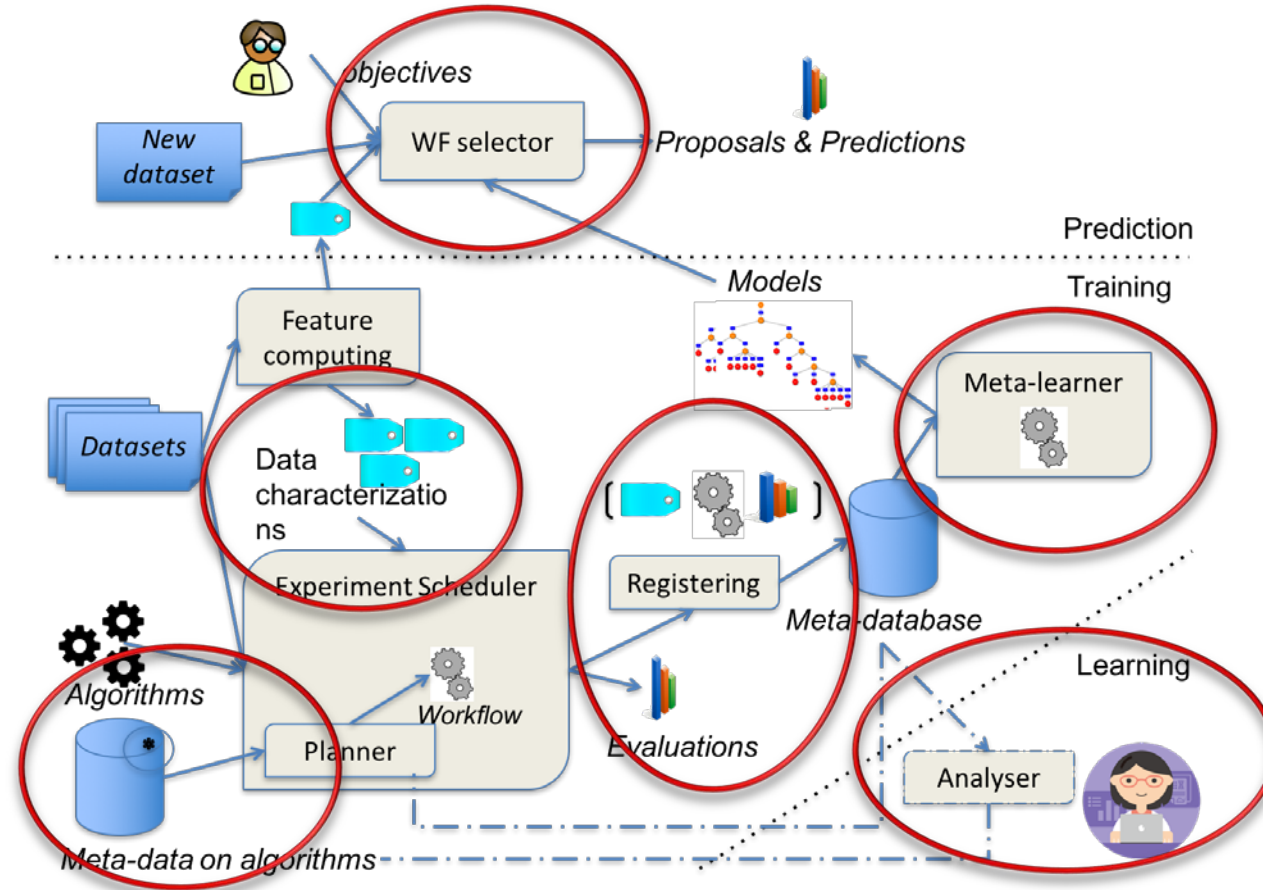
<http://rockflows.i3s.unice.fr/>

# Rockflows



<http://rockflows.i3s.unice.fr/>

# Rockflows



<http://rockflows.i3s.unice.fr/>